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Overview on our opening bids, leads and signaling

1♣	11+	Balanced nv 1 st +2 nd : 14-16 HCP, else 11-13 HLP or balanced hand: 17-19 HLP or unbal 5+♣ 11+ , or 4♣ when 4414 with Single ♦
1♦	11+	5+♦ 11+ , unbal., or 4♦ when 4441, (14)44 or (13)45
1♥/1♠	11+*	5+*♥/♠ (*in 3 rd seat 4cards, or intervention strength possible)
1NT	11-13 nv1 st /2 nd 14-16 all other	Bal, also 5M332, (42)52), (22)(54), (22)(63), rarely 44(41) Bal, also 5M332, (42)52), (22)(54), (22)(63), rarely 44(41)
2♣*	Strong	NT 20-21 HLP Semiforcing in Major (8-9 tricks, 14+ HCP, 6c suit) Semiforcing in Minor (8.5-9.5 tricks, 7c suit) Gameforcing in Major (9.5+ tricks, 6c suit)
2♦*	Weak or Str	Weak two in hearts or spades (only pos. 1-3.), 4-12 HCP Balanced hand with 24+ HCP (all positions) GF in m (all positions)
2♥/♠	1st-3rd: 4-12 4th seat 10-13	Muiderberg: Weak Twosuit 5 H/S + 5*card minor (*green 4+) Mini two: 6 card Major
2NT	22-23	(Semi-)balanced han with 22-23 HLP, 5 card Major possible
3♣/♦/♥/♠		Preempt
3NT*		Gambling
4♣/♦		Preempt
4♥/♠		Natural to play
4NT*		preempt both minors

Leads and Signaling

Suit contract :	Leads: 3/5 lowest of 3 small cards, 2 nd highest from 4 small cards, 3rd of 6 cards Signals: Generally we play <u>Upside down</u> count and <u>attitude</u> (UDCA) On Ace-Lead we give priority to count, on King-Lead priority is attitude. Exceptions : 1) When a single is on the table (or known in declarers hand) : Lavinthal 2) When it is probable that Partner lead the Ace without the K : attitude (Re-)lead of new suit: 1)attitude,if small(interest) in this s.then 3rd/5th. Discards: 1st discard: small is positive, all further discards: inverted count
NT:	Leads: attitude, (but in Partners suit 3rd), TOP/2 nd highest from 3/4 small cards On King: throw your Honor, any other card shows inv. count Re-)lead of a new suit: 1)attitude,if small(interest) in this s.then 3rd/5th. Signals: 1) inverted count, rarely 2) small positive 3) smith echo When a single is on the table (or known in declarers hand) : small pos. Discards: 1st is Lavinthal, all following are inverted count of remaining cds
Special:	When we have supported Partners suit the lead of a card promises A, K or Q. When throwing small trumps: low-high = more suits with even distribution (6223)

System Summary

Uncontested auction

- 1♣ 1) bal nv in 1st+2nd 14-16 or 17-19, in all other cases bal 11-13 or 17-19, 2) 5+♣ 11+, unbal, or 3) 4414 (Single ♦)
- If 1NT 11-13 (1C bal 14-16): 1♣ -1NT =9-10 inv NF, 1♣-2NT is bal 11-13 (->3♦ asks for 4M). 1♣ -3NT is 14-16. 33(43).
- If 1NT 14-16 (1C bal 11-13): 1♣ -1NT =12-13 inv NF, 1♣-2NT is bal 14-16(->3♦ asks for 4M). 1♣ -3NT is 17-19. 33(43)
- Trf on 1♣: 1♣-1♦♥ is Trf to ♥♠, 1♠* is 4+♦ or bal w/o 4M 6-11. After 1♣-2♣ inv./ 2♦ inv NF, 2M= 6M 4-7, 3♣ = wk
- After 1♣-1♦♥*-1♥♠ shows bal min.(->XYZ), 1NT=17-19 (2♣=wkSt., 2♦+=TRF), 2♦ (reverse), 2NT/3♣ 6♣ wo/w. 3M-fit inv
- 1♦ 5+♦ 11+ unbal, or 4♦ with (14)44 or 4441 or (13)45 w. bad ♣, 1♦-1M/2♣/2♦/2M/3♣=4+M/GF/inverted/wk/inv 6♣
- 1♥/♠ = 5+cds (1NT F1, 2/1 GF, 2NT= Jacoby, 3m= Bergen, 1♠-3♥=6♥ inv NF, 3NT=Fit w. 3M 13-15 bal, 4m =Spl 11-13)
- 1NT nv 1st+2nd seat is a Mini NT 11-13 HCP. After that we play same responses as after 1NTstr except: 1NT-2♣-3m=6m)
- 1NT otherwise is 14-16(->2♣=Wk St., 2♦♥♠NT=Trf, 3♣ Puppet, 3♦ bothM inv+, 3M=(13)(54 GF, 4♣/♦=TRF ♥/♠, 4M=tp)
- 2♣: Any SF (NT 20-21) or GF in M (->2♦ = Relay, 2M=5+M, weak to play opposite a 2NT bal 20-21, 2NT+=Trf 6c ds wk)
- 2♦ Multi (weak 2 in ♥ or ♠ in 1st to 3rd seat, or NT 24+, or GF in a m)
- 2♥/♠: weak 5+♥/♠ + 4+♣/♦ (red and in 2nd seat always 5/5), in 4th seat: Mini 2(10-12 HCP, 6M), 2M-2NT/3♣=GI+poc
- 2NT: 22-23 bal (3♣=Puppet, 3♦♥ = Trf, 3♠ = Trf 3NT (->4m=SI om, BW), 3/4NT=5♠+4♥ GF/Sl, 4♣/♠=both M, m)
- Over 1♥/♠ - 2♥/♠: 2NT=General Game- or Slamtry F1, 3x=long suit trial bid, 3♥/♠ = invit)
- Bergen (3♣/♦/M 7-9/10-12/3-6 4cardfit, OFF after any overcall, off a. X(->Truscott), off after PH (->2-way rev. Drury))
- 3rd seat opening can be light, ->fitted two-way reverse Drury (3rd and 4th position, 2♣/♦=3/4c-fit, rebid of M=weak)
- RKCBW 4130 (followed up by spiral bids), minorwood, redwood, weak BW after preemptive op. (->0, 1, 1+Q, 2, 2+Q)
- After a nat. NT bid, 4NT is always quantitative. With min/max hand, we pass/bid 6NT. 5m=5c suit asks for 2 TopH
- Leben- & Rubensol a. (2x wk)-X-(p/2M), 1H/1NT-(2M wk), (1M)-X-(2M), 1m-(2M wk). Spec. bids after 1, 2x/1, 2NT-(3x).
- In balancing seat 1/2NT = 11-14 / 18-19 HCP (-> system on), X = 13+ HCP, jump to 2M=6 card suit 12-15
- 1m- 2m is »inverted«(5m, 11+, no 4M). 2♣-2M=Stopper G, 2♦-2M/3♣=Single GF. 2♦/2NT/3NT=11-13/17-19/14-16
- After 1M-2m-2/3NT shows 17-19/14-16 bal. (With bal 11-13 rebid the M). After 1♠ -2♥-2NT is 14+ bal. 3NT 53(32) 11-13.
- After 1M-2m-2M-2NT shows 16+ balanced hand with 2-3M, 3NT/4M shows 5m+2M/5m+3M with 13-15, 3M=4(3)M 14+ SI.

Contested auction

- After 1♣ -(1NT) we play Multi Landy. After 1♦ -(1NT) we play Landy 2♦+ is nat!). After 1♥/♠ - (1NT)- 2x is natural.
- After our 1M opening and overcall: 2NT= 3+cds-fit invit+, cuebid =4c-fit, 7-9. After 3rd seat Op. we play Drury (♣/♦/XX)
- After our 1M opening and X we play bids on Level 1 & 2 as Transfer (also 1♠). 2M/2M-1 directly shows 8-10/4-7 with fit.
- After 1M-3oM X t.o. GF (can be long m), 4m=Q-bid in M-fit 14+, 4M=M-Fit 10-13, 4oM/4NT=Voidwood/RKCBW, 5m= to play
- After 1/2♣ & 1/2NT-(3m): 3M=5oM (!), 4♣=5♥+5♠, 4♦♥/♠=Trf♥/♠/om. 4NT= Strong twosuit with om.
- A. 1/2♣ & 1/2NT-(2M): 2NT=LS, 3x=RS, 4♣/♦♥=TRF ♦/oM/♣. 4♠=both m. SI/ 4NT=Strong Twosuit
- A. 1/2♣ & 1/2NT-(3M): X=takeout, 3♠=t.o without 4♠, 3NT=tp, 4♣/♦♥=TRF ♦/oM/♣. 4♠=both m. SI/ 4NT=Strong Twosuit
- After 1♦ -(2♥/♠), 2NT=LS, 3x=RS, :4♣/♦♥=TRF ♦/oM/♣. 4♠=SI in ♦ without 2nd RC in M/ 4NT=RKCBW in ♦
- After 1♦ -(3♥/♠): 4♣/♦♥=TRF ♦/oM/♣, 4♠=SI in ♦, 4♠=SI in ♦ without 2nd RC in M/ 4NT=RKCBW in ♦
- After 1m-(1x): X/1y/1NT/2y are TRF. TRF to 2y=8-10 6c or 11+&5c. The Impossible Trf shows bal w. Stopper 11+. 2♠*=m-Fit inv+
- After 1m/1NT-2♦ (wk) we play 2M=nat+NF, 2NT=LS, 3x=RS, 4♣=both M, 4♦♥/♠=TRF ♥/♠/♣. After (2♦ Multi) see def. bid.

Defensive bidding

- 1 NT overcalls and (2x wk)-2NT show 16-18 (but 1NT sandwich=5+/4+ m+M), if they X us for penalty: Meckwell-escapes.
- vs Strong 1 NT (=14+ HCP) and (1m)-P-(1NT) we play Multilandy (direct and balancing seat), double = 5+m + 4+M
- vs wk NT: X= max of th. range+2, 2♣ Landy, 2♦♥/♠/ NT Trf (both in direct & bal pos., 12+), 3x=nat+preempt
- vs strong ♣: X= 5+♣ (intervention strength), 2x= Multilandy, 1NT= twosuit with lower suit longer
- vs strong 2♣/♦/NT: Suction (X/2x= 1-suit in the next higher s. or Bic in the overnext s., 2NT=Bic Melangé, 3x=nat)
- vs Multi: X=bal nv/vul 13-15/14-16 or any strong; 2M= 5+M 11+, 2NT=16-18/17-19 (->syon: 3♣=P. St., 3♦♥/♠=TRF)
- We play (Leaping)Michaels, also in bal. seat: (1m)- 2♦ = both M, (1M)-2M= oM+5m, (1x)-2NT= lowest, 4m(jump)=5m+5oM
- In balancing position: X= 10+, 1M 5(4) cards 8+, 1NT 11-14 (- system on), 2M=11-14 6c, 2NT 18-19 (-> syon)
- negative and responsive doubles through 4♦. After (1M)-p-(2M)-2NT shows any Twosuit.

Leads and signals (generally UDCA except 1st discard in NT is Lavinthal)

- lead 3rd/5th in suit contracts, from 6c we lead 3rd (if we supported partner: small shows a TopH, in switch: attitude)
- lead attitude and TOP in NT contracts (but 3rd/5th in Partners suit, when switching: attitude, small = interest)
- 1st discard: in suit: attitude (low positiv), further discards inverted count, in NT: lavinthal, then inverted count
- when following trump we show our distribution: low-high = even # of suits with even cards (eg 4432) and vice versa
- against slams: on Ace-lead 1st pos/neg, 2nd count.
- K from AK in suit contract shows either AK sec or a Single in a side suit, or wishes att. Signal. Acelead=count signaling
- If after Ace-lead both sides know (definitely) there must be a switch then partner signals lavinthal.

2/1 Game-Forcing Principles

- Unless we agree on suit early heavy games before slams philosophy, 3NT is nonserious Slam try
- Whenever we have the choice between 2NT or 3NT, 2NT shows 17-19 and 3NT shows 14-16 HCP bal.
- After a 2/1 response, simple jumps in a new suit are SPL bids in support of partner's suit
- 1♥ 2♣/♦ 2♠ shows extra values (forcing to game opposite a non-GF 2/1 response)
- 1♥ 2♦ 3♣ shows 5♥ + 4♣ with extra, or 5♥ + 5♣ with or without extra
- Opener's immediate rebid of his M is of wide-ranging scope that does not suggest extra length or strength (5c possible)
- Opener's jump to game in his major suggests a *light* high-card opening with a long strong suit, e.g.
♠AKxxxxx ♥Kx ♦xx ♣x or ♠AQJ10xxx ♥Kxx ♦xx ♣x
- Opener's rebid of 2M followed by a jump to 4M, shows a *better hand* than a direct jump to game and a good suit
- Opener's rebid of 2, 3, and then 4 of his major, suggests a bad hand and a mediocre 7+ suit.
- Opener's raise of the 2/1 minor suit shows some extra values or some shortness.
- 4th in 2/1 game-forcing sequences is a waiting bid with no better descriptive bid available
- In the absence of a fit being found, a new suit rebid by responder is natural but may be a NT probe.

2-Way Checkback XYZ

a) We play XYZ, also by PH in these situations:

- 1) 1♣ - 1♦*/♥* - 1♠
- 2) 1♣ - 1♦*/♥* - 1♥/♠*
- 3) 1♦ - 1♥ - 1♠
- 4) 1♥ - 1♠ - 1NT

b) We do not play XYZ in the following sequences:

- 1) 1♣ - 1♦*/♥* - 1NT 17-19 HP bal. Cont. Same as a. 1NT-Opening.
- 2) 1♣ - 1♠ - 1NT 2♣=5/4 in the m, 2♦ shows 5+♦ and is to play
- 3) 1♦ - 1M - 1NT 2♣/♦ preference

Whenever 2-way checkback (XYZ) is ON, 2NT is TRF ♣ (showing the desire to play 3♣). In all XYZ auctions, rebids by responder of his own suit at the 2 level show 6cnds and 8-10 HCP, while jump rebids at the 3 level show a really good trump, set suit and are slam interested. With weaker 6cnds suits go thru 2♣ invit relay or thru 2♦ GF-Relay.

In non XYZ auctions, responder rebid of his own suit on 2 level shows 6cnds 8-10. Jump rebids at 3 level show 6cnds GF. Bidding 3/4th suit forcing first and then followed by rebid of the first suit at 3 level set trump suit and show slam interest.

c) In competition

- 1) Whenever opponents only double we play system (XYZ) on.
- 2) Further XYZ is on after: 1♣ - (1♦*) - x/1X - (P/x/xx) - 1Y - (P/x) and 1♣ - (1♥*) - x - (P/xx) - 1♠ - (P/x)
- 3) XYZ is also on after a 1♠ overcall, negative double and 1NT rebid which shows a bal. hand (but does not show a ♠ stopper):
1♣ - (1♠) - x - (P/xx) - 1NT or 1♦ - (1♠) - x - (P/xx) - 1NT (2♠* asks for ½ stopper. Without bid 2♦, 2NT forces 3♣)
- 4) In all other competitive situations XYZ is off.

d) Continuation after the bidding 2♣ - 2♦ / 2♦:

The unbid major suit length is shown up the line. If opener can be balanced or unbalanced after accepting a transfer, the bids 2♥, 2♠ or 2NT show balanced hands. Unbalanced hands are bid on 3 level (and imply therefore 3 cards in the transfer suit). Example:

1♣ - 1♦	
1♥ - 2♦	
2♥	balanced, 3♥
2♠	balanced, 2♥, 4♠
2NT	balanced, 2♥, no 4♠
3♣	unbalanced, 1 suiter♣ with 3♥
3♦	unbalanced, 1-3-4-5 or 0-3-4-6
3♠	unbalanced, 4-3-1-5 or 4-3-0-6

Continuation after 1♣-Opening, Transfer to M and bid of 2M showing 4 card fit

After 1♣ - 1♦ - 2♥ (4cnds fit) we play 3♥ invit NF asking for min/max. A new suit is a long suit trial bid. 2NT shows Game- or Slaminterest.

1♣ - 1♦	
2♥ - 2NT	
3♣	5+♣ min or max
	3♥ pass with min, bid 4 with max
	3♦*-3♥ Semibalanced 2245 min
	3♦*-3♠ Single ♠ max
	3♦*-3NT Semibalanced 2245 max
	3♦*-4♣ 6♣, 4♥ Single ♠ min
	3♦*-4♦ 6♣, 4♥ Single ♦ min
3♦	Single ♦ min or max
3♥	bal min
3♠	Single ♠ max
3NT	bal max
4♣	6♣ Single ♠, max
4♦	6♣ Single ♦ max

Opening 1♣

1♣	1♦/♥*	Trf 4♥/♠, 4+ HCP
	1♠*	1) 5♦ unbal, or 2) bal 6-11/ 6-8 (1NT 14-16/ 11-13), or 3) bal 20+/17+(1NT 14-16/11-13)
	1NT	Bal invit NF, 12-13/ 9-10 HLP(1NT 14-16/ 11-13).No 4M. ->2/3♣=nat tp/inv,2♦/♥/♠=5+♣+4,17+ GF,3x=6♣ Single x
	2♣*	5+♣, no 4M,F1 Inverted: UPH 11+ F1 to 2NT/3♣. PH: 9-11 NF. NO inverted after overcall or X.
	2♦	6♦ invit, NF (any bid is GF)
	2♥/♠	6♥/♠ NF 4-7, Weak independent of suit quality (→ 2NT asks Shortage, 3m=nat+F1)
	2NT	Bal GF 14-16 HLP (1NT 14-16) or 11-13 (1NT 11-13). One 4M possible. Ask with 3♦* (-> 3M=4M).
	3♣	5+♣ weak 4-7
	3♦/♥/♠	Splinter → 4♣ RKCBW
	3NT	Bal str. 17-19 (1NT14-16) or 14-16(1NT11-13),33(34) or ((3244). ->4m=RKCBW, 4M=5M SI 4NT=quant
	4♣	♣-fit, SI RKCBW in ♣

1♣	1♦*	2-3♥, bal or 3♥ unbal, NF, 11-13 (1NT 14-16) or 14-16 (1NT 11-13).Continuation: XYZ
	1♥	4♣ unbal, denies 3♥ (-> 2♣/♦=XYZ, 2♥=6c 8-10 invit, NF, 2♣=nat+NF, 2NT=Trf to 3♣, 3x=nat+GF)
	1♠	bal 17-19 HCP. 3♥ possible. Same continuation as over 1NT-Opening.
	1NT	
	2♣	6+♣, NF
	2♦	5+♣ + 4♦, 16+ HCP (→ 2NT Lebensol)
	2♥	4♥, 11-15 NF. -> 3♥= invit, 2♠/3♦=Long suit trial bid, 2NT* Game or SI (asking for distribution, see page 3).
	2♠	5+♣+4♠, unbal, GF
	2NT*	6+♣,no 3♥,15+,inv+,F1(->3/4♣=tp/RKCBW,->3♦*=ReTrf w. 6M or 5M+5♦ SI,3♥*=m-Fit, 3♠=♠-St.,4♦=5♦ GF)
	3♣	6+♣+3♥, inv. NF (->p/4♣=tp/RKCBW,->3♦*=ReTrf w. 5M or 4M+♦-St.,3♥*=m-Fit, 3♠=♠-St.,4♦=5♦ GF, 4♥=tp)
	3♦*	4♥-fit, bal., nv/vul 17-19 HCP (->3NT=Nonserious ST, 4m=Q-bid)
	3♥	4♥-fit, invit
	3♠*	4♥-fit, Splinter
	3NT	to play, based on long ♣
	4♣	4♥-fit + 6+♣, SI
	4♦	4♥-fit, Splinter
	4♥	4♥-fit + 5+♣, no SI

1♣	1♥*	2-3♠ bal or 3♠ unbal, NF, 11-13 (1NT 14-16) or 14-16 (1NT 11-13). Continuation:XYZ
	1♠	bal 17-19 HCP. 3♥ possible. Same continuation as over 1NT-Opening.
	1NT	
	2♣	5+♣, NF
	2♦/♥	5+♣ + 4♦/♥, 16+ HCP, F1 (→ 2♠=5+♣ F1, 2NT Lebensol, 3x= nat+ GF)
	2♠	4♠, 11-15 NF. -> 3♠= invit, 3♣/♦/♥=Long suit trial bid, 2NT* Game or SI (asking for distribution, see page 3).
	2NT*	6+♣,no 3♠,15+,inv+,F1(->3/4♣=tp/BW,->3♦=St.,->3♥*=ReTrf w. 6M or 5M+5♦ SI, 3♠=m-Fit, 4♦♥=5♦♥ GF)
	3♣	6+♣+3♠,15+,inv NF(->p/4♣=tp/RKCBW,->3♦=♦-St., 3♥*=ReTrf w. 5M or 4M+♥-St.,3♠*=m-Fit, 4♦♥=5♦♥ GF)
	3♦*	4♠ bal, nv/vul 17-19 HCP (->3NT=Nonserious ST, 4m=Q-bid)
	3♥	4♠-fit, mini or huge Splinter
	3♠	4♠-fit, invit
	3NT	to play, based on long ♣
	4♣	4♠-fit + 6+♣, SI
	4♦/♥	4♠-fit, Splinter, SI
	4♠	4♠-fit + 5+♣, no SI

1♣	1♠*	Bal. 11-13 (1NT 14-16) / 14-16 (1NT-Opening 11-13), or 4414 with Single ♦ with same point range as bal. hand
	1NT*	
	2♣	5/4 in m, pass or correct
	2♦	5+♦ to play
	2♥/♠	5+♦, 4♥/♠, GF
	2NT*	5+♦, 4+♣, invit unbal, NF (-> 3m=to play)
	3♣	5+♦, 4+♣, GF
	3/4♦	6+♦, GF / RKCBW (-> after 3♦ : 3NT= min or misfit 4414, 3M= Q-bid)
	3♥/♠	6+♦, Single ♥/♠ (Splinter), GF

2♣	5+(4*)♣ (*4♣ when (4414), NF(->2♦= Relay+F1,2M=F1 with 5+♦+4M, 2NT/3♣=inv,3♦=GF,3M=Splinter in ♣-fit)
2♦*	bal. 17-19 (changed with 2NT, continuation see next page)
2♥/♠	5+♣, 4♥/♠, 16+ HCP (→ 2NT Lebensol)
2NT	5+♣+4♦, 16 + HCP, F1 (-> 3♣/♦=nat to play, 3♥/♠ = GF with ♣/♦)
3♣	6+♣, invit
3NT	to play, based on long ♣

1♣	1♠*	
2♦*		bal. 17-19 HCP (changed with 2NT)
Pass		Big Exception when really weak (only 4 HCP) with 5 or 6♦
2♥*		Asking max or min, or shows 5♣+4♦ NF or GF (->2♠/NT=max/min. Rebid 3♣/M=5♣+4♦ NF/Single M & GF)
2♣*		Trf to 2NT. To play NT or to show 5♦+4♣ NF or GF+.Rebids: 3♣/3M/p,3NT=5♦+4♣ NF/ Single M GF/to play)
2NT		5♣+5♦,NF or GF.-> 3♣/♦=♣/♦-Fit min(->3M=Single GF),-> 3♥/♠=Fit in ♣/♦ max(->3NT=no SI,->4m=RKCBW)
3♣		6♦ with a Single or Void (->3♦= which -> 3M= Single in this M, 3NT= short in ♣), GF
3♦		6♦ without Single or Void, GF
3♥/♠		5♦+4♥/♠, GF
3/4NT		To play/Quantitative
1♣	2♣*	5+♣, no 4M Inverted: UPH 11+ F1 to 2NT/3♣. PH: 9-11 NF. NO inverted after overcall or X.
Pass		Pass only allowed if opener opened in third position (Partner is PH).
2♦*		11-13 bal with max 3♣.
2M		Stopper, 14+ GF
2NT		17-19 bal mit max 3♣
3♣		4+♣, unbal, min, 11-13. NF. Responder passes with a minimum hand.
3x		4+♣, splinter, strong 17+, (-> 4♣ = RCKBW),
3NT		14-16 bal, max 2♣ (->4♣= nat+SI -> 4NT=Sign off, other: Answer to RKCBW)

Rebids after 1♣-1♦/♥*-2NT BASIC IDEA: Retrf on level 3, Bidding 3M=Fit in m

1♣	1♦/♥*	4♥/♠, 4+ HCP
2NT*		6+♣, NO 3♥/♠, 15-19 HCP, invit+, F1
3♣		to play
3♦*/♥*		Either «TRANSFER» with 6♥/♠ GF+, or natural with 5♥/♠+5♦/♥ SI
3♥/♠	2♥/♠	3NT* nonserious ST w. 6♥/♠,
		3♣/4♣ Q-bid w. 6♥/♠ SI
		4♥/♠ to play
		4♦/♥ 5♦/♥ Nat+ SI
		4NT RKCBW w. 6♥/♠
3♣/♥		0-1 ♥/♠, No Stopper in ♠/♥ (->3NT=to pl,4♣=nat,4♦/♥=5♦/♥ SI, 4♥♠/4NT=SI, RKCBW w. 7♥/♠)
3NT		0-1 ♥/♠, To play (-> 4♣=nat, 4♦/♥=5♦/♥ SI, 4♥♠/4NT=SI, RKCBW 7♥/♠)
4♣		0-1 ♥/♠, 7♣
3♥*/♠*		«Impossible bid» = Fit in m, GF (->3NT=to play, 4♣ min 15-17, 3♣/4♦=Q-bid 18+, 4♥/♠=Hx in ♥/♠ to pl. in 5-2)
3♣/♦*		Stopper in ♠/♦ without Stopper in the 4th suit ♦/♥ (interest in playing 3NT)
3NT		To play
4♣		♣-Fit, RKCBW
4♦/♥		5♦/♥, GF (-> 4♥/♠= 2 cards in ♥/♠, 4♣/♥=♦-Fit, Q-bid, 4NT=natural, no fit, 5m=nat)
4♥/♠		7♥/♠, To play
4-/♥		--/5♥ GF
4NT		quantitative, 15-17 HCP (-> Opener: pass 15-16, 5NT= 17-18, 6NT=19+),
5♣		To play

Rebids after 1♣-1♦/♥-3♣ BASIC IDEA: Retrf on level 3, Bidding 3M=Fit in m

1♣	1♦/♥*	4♥/♠, 4+ HCP
3♣*		6+♣, 3♥/♠, 15-19 HCP, invit+, F1
Pass		to play
3♦/♥*		TRANSFER to 3♥/♠ with either 5♥/♠, or 4♥/♠ with interest in 3NT but w/o ♠/♦-St. After 3♥/♠ :
	3♥/♠	weak, NF, Opener should pass with min 15-17
	3NT	4♥/♠, interest in playing 3NT if opener has a ♠/♦-Stopper. Opener passes w.♠/♦-St.
	3♣/4♣♦	5♥/♠, Q-bid, SI
	4♥/♠	5♥/♠, nonserious Slamtry (->Op:pass = min 15-17, Q-bid or 4NT=18+)
	4NT	RKCBW
3♥*/♠*		«Impossible bid» = Fit in m, GF (3NT=to play, 4♣ min, other Q-bid with max 18+)
3♣/♦*		Interest in playing 3NT with Stopper in ♠/♦ but without Stopper in ♦/♥ (4th suit),
3NT		To play
4♣		♣-Fit, RKCBW
4♦		5♦, natural, GF (only 4♥/♠, less than 11)
4♥/♠		To play
4NT		quantitative (15-17 HCP, since 2NT-bidder has 15+ HCP)
5♣		To play

Contested auctions

After 1♣-(1x) we play **TRF on Level 1, 2 & 4**. XX is 10+. 1NT is TRF. The impossible Trf shows a bal. Hand 11+ with Stopper. And 2♣ is Fit in m inv+.
 After 1m-(2x wk) we play **Lebensol and Rubensol**. After 1♣-(2m both M) and (2♦ Multi) we play the same special bids as after 1NT-Opening.
 After 1♣-(3,4x) we play exactly the same bids as after 1NT/2NT-(3,4x) since in our system 1♣ does not promise ♣ at all. Therefore some differences occur between 1♣-(3,4x) and 1♦-(3,4x) where Opener has 5+♦. After 1m-(2/3♥)-X shows 4+♣ and 2/3♣ denies 4♣(=t.o no4♣). Op bids 2/3♣ with 3+♣.

1♣	(x)	xx	10+ HCP likely 4432 or (43)33
		1♦/♥	TRF to ♥/♠, 4+♥/♠, 8+
		1♣*	no 4c M, 8+
		1NT*	TRF to ♣, 5+♣, 8-10, NF
		2♣/♦/♥*	TRF, 6 ♦/♥/♠ weak (4-7) or gameforcing
		2♣*	5+♣ invit+ (without 4M)
		2NT*	5♦+4+♣, pick your m, to play 3m
		3♣	5+♣, 4-7, weak raise
		3♦/♥/♠	7 cards, preempt
		3NT	to play
1♣	(1♦)	x/1♥	Transfer to ♥/♠, 4+♥/♠, 8+ HCP
		1♣*	bal, no 4♣, 7-10 HCP w. or w/out St., or 11+ w/o Stopper. (->1NT= bal. hand, does not promise St.)
		1NT*	Transfer to ♣, 5+♣, 8-10, NF
		2♣*	Impossible Trf to opp. suit shows a bal. hand with Stopper, invit or better (replaces 2NT-bid)
		2♦/♥*	TRF, 6 ♥/♠ weak (4-7) or gameforcing, independent of suit quality (→ 2NT asks S/S)
		2♣*	5+♣ invit+ (without 4M)
		2NT	natural, invit, I want to play the hand (else bid 2♣* impossible Transfer)
		3♣	5+♣, 4-7, weak raise
		3♦	Stopper ask
		3M	nat, preempt
1♣	(1♥)	x	4+♣, 8+ HCP
		1♣*	bal, no 4♣, 7-10 HCP, with or w/out stopper, or 11+ w/o Stopper. (-> 1NT=bal. Does not promise St.)
		1NT*	Transfer to ♣, 5+♣, 8-10, NF
		2♣	TRF to ♦, either 6cards 8-10, or 5+♦, invit+ (Responder must rebid on 2♦)
		2♦*	Impossible Trf to opp. suit shows a bal. hand with Stopper, invit or better (replaces 2NT-bid)
		2♥*	TRF, 6 ♠ weak (4-7) or gameforcing,, independent of suit quality (→ 2NT asks S/S)
		2♣	Fit in ♣, invit+, no 4M, forcing to 2NT/3♣
		2NT*	both m (5♦+5♣) = pick your m
		3♣	5+♣, 4-7, weak raise
1♣	(1♠)	X, other	takeout, other same as after (1♥)
1♣	(1NT*)	2♣/♦/♠/X	Multilandy (2♣=♥+♠, 2♦=6M, 2M= 5M+4+m), X=penalty interest
1♦	(1NT)	2♣/♦/♠/X	2♣=Landy (♥+♠), 2♦= 4♦ Fit+NF, 2M= 6M nat+NF, X=penalty interest
1♣	(P/x)	1♦/♥ (x)	
p			2♥/♠, bal 11-13 (1NT 14-16) or 14-16 (1NT 11-13). Continuation. XYZ
1♥/♠			3♥/♠, bal 11-13 (1NT 14-16) or 14-16 (1NT 11-13). Continuation. XYZ
1♠			nat+unbal
XX			3♥/♠, bal 17-19 (-> 1♥/♠=4-5♥/♠ NF (weak), 1♠=nat, 1NT=nat, Continuation: XYZ
1NT			2♥/♠, bal 17-19 (-> continuation like after 1NT-Opening: 2♣= Garb. Staym. 2♦+=Trf ♥)
2♣+			same as without intervention
1♣	(P)	1♦/♥ (1♥/♠)	
pass			2♥/♠, bal 11-13 (1NT 14-16) or 14-16 (1NT 11-13). Continuation: XYZ
X			3♥/♠, Support double, 11-16. With 17-19 bal bid 1NT even with 3♥/♠ because resp. ca TRF.
1NT			17-19 bal 2-3♥/♠. Continuation like after 1NT-Opening : 2♣= Garb. Staym. 2♦+=Trf ♥)
2♣+			same as without intervention
1♣	(P)	1♦/♥ (1NT*)	*nat. or 6m+4M
Pass			bal. min.
X			bal 17-19 (system on)
2♣+			system on
1♣	(P)	1♠ (x)	
pass			Bal hand 11-13 (when 1NT-Op. 14-16) or 14-16 (1NT 11-13), or 4414.with same strength.
XX			unbal hand, 17+
1NT			17-19 HCP balanced (->continuation : System on as without X, But 2♣ and 2♦ are NF wk).
2♣/♦			5+♣ 11-16 / 5♦ bal

1♣ - (2m both M) X	points (Penalty interest, a following X is penalty, first pass & later X=t.o) 2♦ 5♦ to play NF 2M 3card in M, Single in oM, (13)(54) 2NT/3♣ TRF to ♣/♦ weak or strong (rebid Single) 3♦* I have a 5card Major (->3♥= which? ->3♠/NT =5♥/♠ inverted answers 3♥/♠ 5♣+5♦, GF+, Single in this ♥/♠ 3NT to play 4♣/♦ RKCBW with 6+♦/♣ (Inverted bids). Opener answers to RKCBW.
1♣- (2♦ wk) ?	X= t.o. 10+ HP, 2M= 6M 8-10 NF, 2NT=LS, 3x RS, 4♣=5♣+5M GF, 4♦/♥=TRF ♥/♠
1♣- (2♦ Multi) ?	X=1 4M, 2M=6M NF, 2NT/3♣=Trf ♣/♦ wk or str, 3♦/♥= Trf 5+♥/♠ inv+, 3♠*=both m GF
1♣- (2♥) X*	4+♠ GF (can be 5 or 6♠). Opener bids 2♠ with 3♠, 3/4♠ with 4♠, else 2NT or 3m
2♠*	Takeout, without 4♠ , F1 -> 2NT=min+Stopper
2NT*	Lebensol (8+ HCP if openers bid is unlimited) 3♣ <16 HCP pass 6♣, 8-10, to play 3♦ 6♦*, 8-10 to play (Note: after a 1♦-Opening this shows a fit with 4♦) 3♥* Stopper ask, GF 3♠ 6♣+4♠, GF 3NT 6♣+1 Stopper, tolerance for playing 5♣ 4♠ RKCBW 3♦ 5♦, 16+ HCP, GF 3♥ Stopperask, 18+ 3♠ 4♠, 18+, GF 3NT bal. with Stopper, 18-19, to play
	Rubensol (invitational or stronger) Transfer 5+♦ invit+ (Note: after 1♦-Opening this shows 4+♦ invit+) Transfer 5+oM, invit+ (->4M= to play, 3M=min, Q-bid= no St. no fit or adv. Q-bid) Transfer 5+♣, GF Transfer to 3NT (Stopperask, showing 1/2-1 Stopper). To play with Good Stopper
3♣	
3♦	
3♥	
3♠	
3NT	
4♣/♦/♥	TRANSFER ♦/oM/♣ GF
4♠*	5♣+5♦ SI without 2nd RC in ♥ (->4NT=RKCBW, 5m=tp(->5♥♠=RKCBW))
4NT	5+♣+5+♦ GF, F1 -> 5m= to play, -> 5♥♠= Fit in ♣/♦+ RKCBW
1♣- (2♠) -	TRANSFER ♦/oM/♣ GF.
4♠*	5♣+5♦ SI w/o 2nd RC ♠->4NT=RKCBW, 5m=tp-> (5m+1=RKCBW)
4NT	5+♣+5+♦ GF, F1 -> 5m= to play, -> 5♥♠= Fit in ♣/♦+ RKCBW
1♣- (2NT ♣/♦)	X= penalty int., 3♣/♦ =5+♥/♠ invit+, 3♥/♠ = 6♥/♠ 8-10 NF, 4♣= 5♥+5♠, 4♦/4♥ =Trf ♥♠,
1♣- (3♣/♦ nat)- ?	X is takeout GF -> 3♥/♠ = nat (can be 3M only), 3NT=nat, 4♣=nat, 4♦=4-4in M 3♦=nat+F1 3♥/♠=5♠/5♥ GF(inverted)(!!!) 3NT tp, 4♣= 5♥+5♠, 4♦♥♠=Transfer ♥♠om, 4NT=RKCBW om
1♣/1NT/2♣/2NT - (3♥)	X=4+♠ ->3♠. Other bids natural 3♠* takeout without 4♠, no Stopper (rebid of 4m shows 6cnds in the <i>other</i> m and SI) 3NT* to play 4♣ Transfer ♦ 4♦ Transfer oM, 6♠ 4♥ Transfer ♣ 4♠ 5♣+5♦ SI (after 5m, 5m+1 is RKCBW in m) 4NT 5♣+5♦ NF
1♣- (3NT long ♦)- ?	X=points, 3NTx, 4♣=5♥+5♠, 4♦=TRF ♥, 4♥=TRF ♠, 4♠*=TRF ♣, 4NT=short in ♦, SI
1♣- (3NT 2-suits)- ?	X=points. Other bids: all TRF 4♣/♦/♥/♠=TRF ♦/♥/♠/♣
1♣- (4♣ nat) ?	X= t.o (->rebid 4NT=RKCBW), 4♦/♥=TRF ♥/♠, 4♠ = TRF♦, 4NT=to play, 5♣=Short, SI
1♣- (4♦ nat) ?	X= t.o (->rebid 4NT=RKCBW), 4♥/♠=nat. 6cnds, 4NT=to play, 5♣=natural
1♣- (4♥)- ?	pass = no bid (could be waiting for X) X=t.o. 4+♠ or str. / 4♠=6♠, 4NT=both m or 2-suiter w. 1m
1♣- (4♠)- ?	pass = no bid/ X= optional, 4NT=Pick a m or twosuit without that m, 5m= to play, 5♥ nat

Opening 1♦ (5+♦* unbal, 11+.,*exception: 4♦ when 4441-hand with Single M or Single ♣, or (31)45 with poor ♣-suit)

1♦	1♥/♠	nat	
	1NT	denies 4♥/♠	
	2♣	nat, GF	
	2♦	4+♦, nv/vul 11+ HCP, no 4M, F1 to 2NT/3♦ (Inverted) , also by PH, but not after X or suit intervention)	
	2♥/♠	6+♥/♠, weak, 4-7	
	2NT	nat, inv	
	3♣	6+♣, inv (-> any bid but pass is GF, even 3♦)	
	3♦	4+♦, 5-9	
	3♥/♠	SPL	
	3NT	to play	
	4♣/4♦/4M	SPL/RKCB/ to play	
1♦	1♥	nat	
	1♠	nat	
	1NT*	4+♣ (next to 4+♦), F1	
	2♣*	6+♦, F1	
	2♦*	6+♦ and 3♥, NF	
	2♥	4(3)♥, nat NF. 3♥ only when min.(2NT*->3♦=3♥ min, 3♥/NT=2452 min/max, 3♣/♠=Single ♣/♠ max)	
	2♠	4+♠, GF, 18+ HCP (→ 2NT=nat, not Lebensol)	
	2NT*	6+♦ + NO 3♥, 15+, invit+, F1 (->3♣ = Relay to 3♦, 3♦=Fit+GF, 3M=6M GF, 3oM=nat, 4m=RKCBW)	
	3♣	5+♦+4+♣ 18+, GF	
	3♦	6+♦+3♥, 15+, invit NF (->3M=5M or no St. In oM, ->3oM=Fit in m or no om-Stopper, see below)	
	3♥	4♥, 15-17 HCP, invit	
	3♠	Splinter, 18+ HCP with ♥-fit (->3NT=nonserious ST, ->4♦/♠=Q-bid SI, -> 4♥= tp, 4NT=RKCBW)	
	3NT	to play, based on long ♦	
	4♣	Splinter, 18+ with ♥-fit (-> 4♥= sign off, no SI)	
	4♦	6+♦ + 4♥, SI	
	4♥	5+♦ + 4♥, no SI	
1♦	1♠		
	1NT*	4+♣ (next to 4+♦), F1	
	2♣*	6+♦, F1	
	2♦*	5+♦ + 4♥, NF	
	2♥	5+♦ + 4♥, 16+ HCP (→ 2NT Lebensol)	
	2♠	4(3)♠, nat NF. 3♠ only when min. (2NT*->3♦=3♠ min, 3♠/NT=2452 min/max, 3♣/♥=Single ♣/♥ max)	
	2NT	6+♦ but no 3♠, 15+, invit+, F1 (->3♣ = Relay to 3♦, 3♦=Fit+GF, 3M=6M GF, 3oM=nat, 4m=RKCBW)	
	3♣	5+♦+4+♣ 18+, GF	
	3♦	6+♦ +3♠, 15+, invit NF(->3M=5M or no St. In oM, ->3oM=Fit in m or no om-Stopper, see below)	
	3♥	4♠-fit, 18+ (->3♠=weak NF, 3NT=nonserious ST, ->4m=Q-bid SI, -> 4♠= to play)	
	3♠	4♠-fit, 15-17 invit	
	3NT	to play, based on long ♦	
	4♣	4♠-fit, Single ♣, 18+ GF+ (-> 4♠= to play without SI, 4♦/♥=Q-bid SI, 4NT=RKCBW)	
	4♦	4♠-fit +6+♦, SI, 18+ GF+	
	4♥	4♠-fit, huge Splinter (4 ₁₄₄ , 21-23 HCP)	
	4♠	4♠, no SI	
1♦	2♣		
	2♦	4+♦, any distribution except the ones mentioned below (= waiting bid)	
	2♥	5+♦+4+♥, 14+ HCP, Natural continuation.	
	2♠	5+♦+4♠, 14+ HCP, Natural continuation.	
	2NT	4441♣ with 14+. Natural continuation.	
	3♣	4+♦+4♣ with 14+. Natural continuation.	
	3♦	6♦ str	
	3M	4+♣, Single M, Splinter, 17+ HCP	
1♦	2♦*	4+♦, no 4M, 11+, UPH : F1 (to 2NT/3♦ (inverted , only uncontested, also by PH (10+). After X or overcall: TRF ♥)	
	2M	4+♦, Single M , 14-16 HCP, GF	!!!
	2NT	17-19 bal, 5♦(422) or 6♦(322)	
	3♣	4+♦, Single ♣ , 14-16 HCP, GF	!!!
	3♦	4+♦, min. 11-13, NF. Responder passes with a minimum hand (-> 3M=Stopper).	
	3x	4+♦, Single x, 17+ (-> 4♦ = RCKBW),	
	3NT	14-16 HCP, bal 6♦ with a 6(332) or 5♦(422) distribution	

Rebids after 1♦-1♥/♠-2NT**BASIC IDEA:** 3♣=Relay to 3♦/ 3♦=Fit+GF, 3M=6M GF

1♦	1♥	nat
2NT*		6♦ + NO 3♥, 15-19 HCP, invit+, F1
3♣*		Relay to 3♦ either: 1) weak to play 3♦, 2) interest in 3NT and missing a Stopper, 3) 5♣ GF+
	3♦*	min (15-17). With 18+ (max) Opener skips the Relay
		pass to play
	3♥	5♥, interest in playing 4♥ if opener has 2 (->3♣=♠-St. w/o ♣-St, 3NT=to play, 4♥=2♥)
	3♣	♠-Stopper, but no ♣-Stopper
	3NT	♣-Stopper, but no ♠-Stopper
	4♣	5♣ GF+ (->4♦=no fit, 4♥=2♥, 4♠ (oM)=Fit+max, 5♣=Fit+min)
	3♥	2♥, max (->3♣ = ♠-Stopper, but no ♣-Stopper, 3NT = ♣-Stopper, but no ♠-Stopper)
	3♣	♠-Stopper, but no ♣-Stopper, max
	3NT	♣+♠-Stopper, max
	4♣/♦	7♦, max/ min
3♦		3♦-Fit, GF+ (SI, to play at least 5♦)
	3♥*	Hx in ♥
	3♠, 4♣	Q-bid, max
	3NT	bal min (15-17)
	4♦	unbal min (15-17) -> Q-bids follow (to ask RKCBW bid directly 4♦ on 2NT)
3♥		6♥ GF+
	3♠/4♣	2♥, Q-bid, max (18+)
	3NT	0-1 ♥
	4♦	0-1 ♥, 7♦
	4♥	2♥ min (15-17)
3♣		4+♠, natural, GF
3NT		to play
4♣		♦-Fit, Q-bid, SI (-> 4♦ = min, 4M=Q-bid, max)
4♦		♦-Fit, RKCBW
4♥/♠		To play
-/4♥		5♥ GF
4NT		quantitative (15-17 HCP, since 2NT-bidder has 15+ HCP)

Rebids after 1♦-1♥-3♦ BASIC IDEA: 3M=5M or no St. in oM, 3oM= ♦-Fit or no ♣-Stopper

1♦	1♥	
3♦		6♦+3♥, 15-19 HCP, invit+ F1
	pass	to play
	3♥*	Either 5M+SI, or 4M with interest in playing 3NT with ♣-Stopper but w/o Stopper in oM
	3♣	No Stopper in ♠ (oM)
	3NT	Stopper in ♠ (oM)
	4♣/4♦	5M, Q-bid SI
	4♥	5M, nonserious Slam Try
	4NT	4M, quantitative 15-17 invite to 6NT
	4♣/♦	No Stopper in oM with max (18+) / min (15-17)
	4♥	5M, to play
	4♠/4NT	5M, Q-bid/RKCBW
3♣*		Either ♦-Fit GF+, or interest in 3NT with ♠-Stopper but w/o ♣-Stopper
	3NT	♣-Stopper
	pass	To play
	4♣/4♥	♦-Fit, Q-bid, SI
	4♦	♦-Fit, Nonserious Slam Try. Opener makes a Q-bid with max (18+) oder bids 5♦ min
	4NT	quantitative with 4M & 15-17 HCP
	5♦	To play
	4♣	No ♣-Stopper max (18+)
	4♦	♦-Fit, Nonserious Slam Try.
	4♥/♠	♦-Fit, Q-bid
	4NT/5♦	♦-Fit, RKCBW / To play
	4♦	No ♣-Stopper min (15-17)
	4♥	Proposal to play in 4-3-Fit
	4♠	♦-Fit, Q-bid, SI
	4NT	♦-Fit, RKCBW / To play
	5♦	To play
	3NT	to play
	4♣	4♥/♠+5♣, GF+
	4♦	Fit in ♦, RKCBW
	4♥/♠	5♥/♠, To play

Contested auction

After 1♦-(1x) we play **TRF on Level 1, 2 & 4** (also 1NT is TRF !). After 1♦-(3,4x)-most bids are same as after 1♠/1NT/2NT-(3,4x). Some differences occur because unlike with our 1♠/NT-Opening, we know Opener has 5♦. Nevertheless if there is a choice whether a 4♦ could be natural, Leaping Michaels or TRF ♥, we agreed that **in this case 4♦ is TRF to ♥**. The meaning of 4NT various depending on what the intervention shows.

After 1m-(2x wk) we play **Lebensol and Rubensol. After 1♦-(2m both M) and (2♦ Multi) we play the same as after 1♠/1NT-Opening.**

Finally: If opp only x a level 1 bid we play SYSON, so 1♦-(P/x)-1M-(P/x) -1NT is still TRF ♣. But if they bid a suit, we do not play TRF any more.

1♦-(X)	XX/1♥*	Trf 4♥/♠
	1♠*	no 4M, 8+ HCP
	1NT*	Transfer ♣, 6♣ NF
	2♣*	Transfer ♦ with 4+♦, 6-9, NF
	2♦/♥*	Transfer ♥/♠, 6♥/♠ weak (4-7) or gameforcing, independent of suit quality (→ 2NT asks S/S)
	2♠*	Fit in ♦, invit+, no 4M
	2NT*	both m weak (3♦,5+♣)
	3♣	jumpfit (5+♣, 4♦, 8-10)
	3♦	5♦, weak raise (nv 4-7, vul 5-9)
1♦ (1♥) x		Transfer to ♠, 4+♠, 8+ HCP
	1♠*	no 4♠, 8+ HCP
	1NT*	Transfer ♣, 5+♣, F1 (execution = Fit)
	2♣*	Transfer ♦, 4+♦ (Fit), constructive 7-9
	2♦*	Trf to opp. suit= Impossible Trf= bal. hand w. Stopper invit+ (replaces 2NT bid)
	2♥*	Transfer 6♠ weak (4-7) or gameforcing, independent of suit quality (→ 2NT asks S/S)
	2♠*	5♦, invit+
	2NT*	both m (3♦,5+♣), wk or GF
	3♣	6♣, 8-10 NF
	3♦	5♦, weak raise (nv 3-6, vul 4-7)
1♦ (1♠) X		takeout
	1NT*	Transfer ♣, 5+♣, F1 (execution = Fit)
	2♣*	Transfer ♦, 4+♦ (Fit), constructive 7-9
	2♦*	Transfer ♥, 6♥ 8-10, or 5♥ 11+ HCP, F1 (Opener executes TRF with min.)
	2♥*	Trf to opp. suit= Impossible Trf= bal. hand w. Stopper invit+ (replaces 2NT bid)
	2♠*	5♦, invit+
	2NT*	both m (3♦, 5+♣), wk or GF
	3♣	6♣, 8-10 NF
	3♦	5♦, weak raise (nv 3-6, vul 4-7)
1♦ (1NT) -?		X=penalty / 2♣=Landy / 2♦= Nat+to play / 2M=6M NF, 2NT=Trf to 3♣,3x=jumpfit
1♦ (2♣) -?		X= takeout, 2♦= NAT+to play, 2M=nat+F1, 2NT=nat, 3♣= fit in 3♦ invit+, 3♦= weak raise
1♦-(2♦ nat wk)-?		2♥/♠ = 6♥/♠ 8-10 NF !, 2NT Lebensol, 3x Rubensol
1♦-(2♦ Multi) -?		X=1 4M, 2M=6M NF, 2NT/3♣=Trf ♣/♦ wk or str, 3♦/♥= Trf 5♥/♠ inv+, 3♠*=both m GF !
1♦-(2♦ both M)-?		X=points,2♦ NF, 2M (13)(54),2NT/3♣ Trf wk o str,3♦*=5M,3M=5♣+4♦,4♣/♦= Q-bid/SI !
1♦-(2♦ Trf ♥) -?		X= points, 2♥=takeout, other same as 1♦-(2♥ wk) !
1♦ (2♥ wk) -?		X* =4+♠ (can be 5♣ or 6♣) -> Opener bids 2♠ with 3♣+, 2NT=Stopper, 3m=nat !
		2♠* Takeout, no 4♠, GF (e.g for bal. h. without stopper) ->2NT=min+Stopper !
		2NT Lebensol
		3x Rubensoltransfers
		4♣/♦/♥ TRF ♦/♥/♠ (after 4♣TRF to -4♦ we play 4♥=Redwood=RKCBW in ♦)
		4♠* SI with ♦ without 2nd RC in opponents suit,
		3/4NT to play/RKCBW
1♦-(2♠) - ?		X=t.o GF, 2NT=LS, 3x=RS, 4♣/♦/♥=TRF ♦/♠/♣ 4♠=SI in ♦ but no 2nd RC, 4NT= RKCBW
		Do Note: 1♦-(2M)-4♣ IS L. Michaels & 4♦=RKCBW (both NOT TRF).4♥ is TRF ♠ if M=♥, else nat
1♦-(2NT ♣+♥)?		X= points, 3♣/♦=TRF 5♥/♠ inv+,3♥/♠=6♥/♠ 8-10 NF,4♣=5♥+5♠, 4♦ SI ♦,4♥=Trf ♠,4NT=RKCBW ♦
1♦-(3♣) ?		X =t.o. GF, 3♦=4♦NF,3M=5oM(!) GF,3NT tp,4♣=5♣+5♥,4♦/♥/♠=TRF ♥/♠/♦, 4NT=RKCBW ♦
1♦-(3♦ Trf ♥)-?		same bids as after 1♦-(3♥)except-as always after Opp Trf- X=penalty interest & 3♥ is takeout GF
1♦-(3♥/♠)- ?		X=4+♠,3♠=NO 4♠ (!)(6m possible),3NT=tp,4♣/♦/♥=TRF ♦/♠/♣, 4♠=SI ♦, 4NT=RKCBW ♦
1♦-(3NT long ♣)- ?		X=points, 4♣= 5♣+5♥, 4♦=nat GF, 4♥/ 4NT=RKCBW in ♦
1♦-(4♣)-		X= t.o with Majors(-> rebid 4NT= RKCBW), 4♦/♥=TRF ♥/♠, 4♠=Q-bid, 4NT=RKCBW ♦, 5♣=Q-bid
1♦-(4♥)- ?		pass = no bid (could be waiting for X)/ X=t.o. 4+♠ or any str. Hand/4♠=6♠, 4NT=RKCBW ♦,5m=to play
1♦-(4♠)- ?		pass = no bid/ X= optional, 4NT=RCKBW ♦, 5m= to play, 5♥ nat
1♦-(4NT 5♣+5♥)		X= pen, 5♣=Qbid ♦-fit, 5♦=nat to play, 5♥*=SI with good 6+♠,5♠=nat, 5NT=Bid 7♦ w. 2 Toph in ♦

Opening 1♥

5332-Shapes we open in the 1NT-Opening. Rebid 1NT is 11-13 HCP when we open 1NT 14-16. And vice versa.
1NT F1, 2⁺♣ GF-Relay or nat, Bergen, 2 NT Jacoby, Splinter 11-13, Drury 2♣/♦/XX, Jump Fit, 3♣-Checkback, Truscott)

1♥	- pass	0-5 HCP, even with fit. Exceptionally 4 ⁺ with a really good hand (Ace in a long suit, Single, ...)
1♥	- 1♠	4 ⁺ ♠, 6 ⁺ HCP (4 ⁺ HCP only with really good hands)
1NT*		bal. 11-13 / 14-16 HCP when 1NT-opening 14-16/11-13 ->2♣/♦ = XYZ, 2M=to play, 2NT*=Trf ♣, 3x=nat+GF
2♣		4♣ 11-16 -> 2♦=4th suit Autoforcing 9+, 2/3♥=tp/inv, 2♠=6♠, 2NT=bal inv, 3♣ inv
2♦		4♦ 11-16 ->3♣=4th suit GF, 2/3♥=tp/inv, 2/3♠=6♠ tp/inv, 2NT= inv, 3♦ = Fit+inv
2/3♥		6♥ 11-14/15-17 HLDP
2/3♠		4(3)♠ 17-19 HCP. After 2♠ - 2NT*=GI+ F1:->3♣/♦ = min/max w. 3♠, 3M/3oM= min /max w. 4♠
2NT		bal 17-19, GF Distributions: 5(332), 5(422), 6(332), 6(331), rarely 5(431)
3♣/♦		18+ GF 5♣/♦*, GF *exceptionally 4 good cards with Single (with (25)(24) rebid 2NT)
3♥/♠		invit, NF
3NT/4m/4♥		4♠, 17-19 bal 4522 / Splinter / 6♥ 46(21)
4♥/♠		To play with long ♥, minimal opening / 17-19 6♥+4♠
4NT/5x		RKCBW/Voidwood
1♥	- 1♠	
<u>2NT</u>	- <u>3♣*</u>	Checkback (answer priorities)
		1) 3♥ 6♥ ->3♠=5♠, ->3NT*=Single? (->4m=Single, 4M=M-Single or 2633)
		2) 3♠ 3♠ with 35(23)
		3) 3♦ 4m -> 3♥ = which? (->3♠/3NT= ♣/♦), ->3♠ = 5♠, ->3NT= to play
		4) 3NT 25(33), bal
	- 3♦	5♠+4♦ GF+
	- 3♥	3♥ SI
	- 3♠	6♠ SI
	- 3/4NT	To play / quant
1♥	- 1♠	
<u>3♦</u>	- 3♥	waiting bid : no Stopper in ♣, or 5♠, 3♥ SI (rebid a Q-bid in 3NT or ♦-fit+adv. Q-bid (rebid 4♦)
	- 3♠	6♠
	- 3/4NT	To play with Stopper in ♣ / quant
	- 4m/om	RKCBW* / /Fit in m Q-bid SI *to show SI without asking RKCBW bid 3♥ waiting bid first
	- 4♥/♠	To play
1♥	-1NT*	6-15, F1
2♣/♦		2 ⁺ ♣/4 ⁺ ♦* (*except when 4531) 11-17 (with good 15+ Opener will rebid on 2♥)
	- pass (rare!):	Either weak with 6♣ & 0-1♥ or 5 ⁺ ♣ 6-7 & 2♥. With 8-10 & 2♥ always rebid 2♥.
	- 2♦	5 ⁺ ♦ with Single ♥ 6-10, or 6♦ with max 2♥ but max 7 HCP. With 8-10 & 2♥ always rebid 2♥.
	- 2/3♥	3♥ 4-7 HCP or 2♥ and 6-10 / 11-12 HCP invit NF
	- 2♣/ 3♠*	Good fit in m & 9-10 HCP / H♥ 11-12 and huge Fit in m (rare bid)
	- 2/3NT	11-12 /13-15 HCP bal with 2♥
	- 3♣/♦	5 ⁺ ♣/4 ⁺ ♦ 11-12 HCP, invit, NF
2/3/4♥		6♥ to play/invit /to play
2♠		4♠, 18+ HCP, GF
2NT		17-19 GF, 5(332), 5(224), 6(332), 6(331), (6421), 54(31) possible too
	- 3♣*	Checkback: -> 3♥=6♥, 3♦*=4m(->3♥?->3♠/NT=♣/♦. After 1♠-1NT-2NT-3♣-3♥=6♠+4♥
	- 3♦	6♦, 11-12 HCP (Note: But after 1♠-Opening: Trf ♥, Trf to M has priority)
	- 3/4♥	3♥ 11-12 / 6-7 HCP
	- 3♠*	5♣+5♦, 11-12HCP, Single ♥ (1♠-1NT*-2NT-3♥ = 5♣+5♦, 11-12HCP, Single ♥
	- 3NT	To play
	- 4♣	6♦. 11-12 HCP SI (-> 4M(6cnds)/4NT=Sign off, other answer to RKCBW)
	- 4♦	6♣ 11-12 HCP SI (-> 4M(6cnds)/NT=Sign off, other answer to RKCBW)
- 3♣/♦		5♣/♦ 18+ GF
1♥	-2♣*	5 ⁺ ♣, GF or bal 16 ⁺ GF, continuation see below
1♥	-2♦	5 ⁺ ♦, GF, unbal or 5332, same continuation as over 1♥ - 2♣

Inverted !!!
bids here !!!

1♥	-2♥	3♥ 8-10, if 4 ccds then very bal.,
2NT*		Game interest or Slamtry Relay , F1 (->3/4♥=min/max, 3NT bal, 3m=4+m non min+GI, 3♠/4m=Single)
2♠/3x		Long suit Trial bid (nat, 15+)
3♥/♠		6♥/♠, invit
3NT		bal. 17-19 HCP
4m*		Splinter, 17+ HCP, 45(31), or 45(40)
1♥	-2♠	6♠, 4-7 HP (Opener rebids with 18+, 2NT=fit and GI asking for min/max)
1♥	-2NT*	Jacoby : 4♥ 13+-16- bal: -> 4♥=11-13, 3NT=14-16 bal, 3♥=17+, 3x= single 13+, 4m=HHxxx
1♥	-3♣/♦*	Bergen* : 4♥ 7-9/ 10-12 (->3♣-3♦*= min/max?), *only by UH, also after X, if PH: :3m=jump fit
1♥	-3♥	4♥, with nv/ vul 3-6 / 5-7 HCP, vul: should be an unbalanced hand with a Single
1♥	-3NT*	3♥, 13-15 HCP, bal., Forcing to 4M.
1♥	-3♠*/4m*	Splinter : 4♥ with single in the bid suit, 11-13 HCP. After suit intervention: 1) Splinter only in opponents suit, 2) Jumps to level 3 are nat+wk, 3) 4M is natural, to play RKCBW / Voidwood
1♥	-4NT/5m	
1♥	-2♣*	5♣ unbal GF, or bal. 16+ HC GF, with or without ♥-fit
2♦		4♦ 11+
2♥		5♥, 11-16 HCP (either 6cards, 5(332) 11-13 bal, or 4522 or 4531 11-13)
2♠		4♠ 14+
2NT		17-19 bal (cont nat: 3♣=6♣, 3♦=5♣+4♦, 3♥=3♥ SI, 3♠=4♠, 3NT=3235♣ min tp, 4♥=5♣+3♥ min tp)
3♣		4♣ 14+HCP
3♦		5♥+5♦, 17+
3♥		6♥, 17-19 HCP
3♠		4♠, Splinter 17+
3NT*		bal 14-16 with 3532♣. This bid only occurs when the 1NT-Opening is 11-13. Note after that: -> 4m=6m+SI, 4♥ = to play with ♥-fit, 4oM=5M SI, 4NT=Quant., 4om=3♥+SI !!!
1♥	-2♣*	
2♦	-2♥	3♥+5♣, unbal, 16+ -> 3♣=3♣= 11-16 (-> 3♦*= max(14-16) or min (11-13) or -> 3♥/♠ = max/min)
	-2♠*	4th suit, natural or could be lacking stopper
	-2NT*	bal hand, 16+ with 2-3♥, continuation: -> 3♣=3♣ 11-16, 3♦=5♦, 3NT=bal 11-13, 4♥=6♥ 11-13, 3♥=6♥ 14+ bal., 3♠/4♣=6♥ Splinter
	-3♣	6♣
	-3♦	4♦, Fit
	-3♥	3♥+5♣, 16+, SI (-> 4♥=min (11-12), 3NT=medium (13-15)= nonserious ST, 3♠/4♣=max (16+), Single
	-3♠/4♣	4♦, Q-bid, SI
	-3NT	2♥+5♣, bal min (13-15)
	-4♦	4♦ GF/RKCBW
	-4♥	3♥+5♣, min (13-15), to play
1♥	-2♣*	
2♦	-2♥	3♥+5♣, unbal, 16+
2NT		14-16 bal (5332, 2542), or 3541 w. Single ♣
3♣		3♣, 11-16, 1543 or 3523-> 3♦*= max(14-16) or min (11-13)? -> 3♥/♠ = max/min
3♦		5♥+5♦, 14-16
3♥		6♥, 14-16 HCP
3NT		11-13 bal
3♠/4♣		Splinter, Single ♠/♣, 17+
4♦		5♥+5♦
4♥		5♥ min (11-13)
1♥	-2♣*	
2♥	-2NT*	<u>Bal. Hand</u> (2-3♥), 16+, Relay asking for more information
3♣		3♣-Fit, 11-16 -> 3♦*= max (14-16) or min (11-13)? -> 3♥/♠ = max/min
3♦		3♦, 11-13, unbal, so 4531 with Single ♣,
3♥		6♥ 14-16 bal -> 4♥=tp, -> 3NT=Nonserious ST, -> 4m=SI, Q-bid
3♠		6♥+Single ♠, max (14-16) -> 4♥=tp, -> 3NT=Nonserious ST, -> 4m=SI, Q-bid
3NT		bal min (11-13), so 3532♣ or 4522♣,
4♣/♦		6♥+Single ♣/♦, max (14-16) -> 4♥=tp, 4x=Q-bid, 4NT=RKCBW, 5♥
4♥		6♥ min (11-13)

1♥ -2♦*
 2♥ 5♥, 11-16 HCP (either 6cards, 5(332) 11-13 bal, or 4522 or 4531 11-13)
 2♠ 4♠, 14+
 2NT 17-19 bal (natural continuation)
 3♣ 4+♣, 14+
 3♦ 4+♦ 14+
 3♥ 6♥, 17-19 HCP
 3♠/4♣ 4+♦, Splinter 17+
 3NT bal 14-16 with 3532♦. This only occurs when 1NT-Opening is 11-13
 Note after that:-> 4m=6m+SI, 4♥ = to play with ♥-fit, 4oM=5M SI, 4NT=Quant., 4om=3+♥+SI !!!

1♥ -2♦*
 2♥ -2NT* Bal. Hand (2-3♥), 16+, Relay asking for more information (same as after 1♥-2♣-2♥-2NT)
 3♣ 4♣, 11-13 HCP
 3♦ 3+♦, 11-16 -> 3♥*= max (14-16) or min (11-13) ? -> 3♠/ 3NT= max/min
 3♥ 6♥ 14-16 -> 4♥=tp, -> 3NT=Nonserious ST, -> 4m=SI, Q-bid
 3♠ Splinter, 6♥+Single ♠, max (14-16) -> 4♥=tp, -> 3NT=Nonserious ST, -> 4m=SI, Q-bid
 3NT 5♥ min (11-13) either bal (5323) or unbal 4513)
 4♣/4♦ Splinter, 6♥, Q-bid, max (15-16) -> 4♥=tp, 4x=Q-bid, 4NT=RKCBW
 4♥ 6♥ min (11-13)

Opening 1♠

(basically same as after 1♥. Below bidding sequences that only occur after 1♠-Op)

1♠ - 1NT* 6-15, F1: continuation :see under 1♥-Opening. 2 special sequences::
 2m-2♥ 5+♥ 6-9 NF. Pass or correct
 2m-2NT 11-12 bal. 5♥ possible. Opener bids 3♥ with 3♥.
 2m-3♥ 6♥ 9-10 HCP, NF. Any bid is now GF. (With 11-12 HCP we bid 3♥ directly on 1♠)
 2NT-3♣-3♥ 6♠+4♥

1♠ - 2m 5m, GF or any bal hand 16+
 2♠ 5+♠, 11-16, 1) either 5♠ bal 11-13 (or 14-16 nv 1st&2nd seat), or 6♠ 11-13 o 14-16, or unbal 11-13.
 Same continuation as after 1♥ -2m-2♥
 2NT 17-19 HCP (natural continuation)
 3m 4m, 14+
 3om 5om, 14+
 3M 6M, 17-19
 3NT bal 14-16 (only when 1NT-Opening 11-13)
 Note after that:-> 4m=6m+SI, 4♠ = to play with ♠-fit, 4oM=5M SI, 4NT=Quant., 4om=3+♠+SI !!!

1♠-2♥ 5+♥ GF, 13+ HCP
 2♠ 5+♠, 11-16, a ♥-fit is possible when min (11-13)
 2NT* Bal hand, Relay with 2-3♠, asking for further information
 - 3m 4m, 11-13 HCP
 - 3♥ 3♥, 11-13 HCP
 - 3♠ 6♠ 14-16
 - 3NT min (11-13)
 - 4m 6♠ 14-16. Single, 4♠=6♠ bal 14-16)
 - 4♥ 4♥, min 11-13
 - 4♠ 6♠, min 11-13
 2NT 14+ bal (NOT like after 1M-2m, which shows 17-19 bal. The Reason: Rebid problems on 3NT)
 3m 4m, 14+
 3♥ 3+♥, 14+ (-> 3NT= min, 13-15, Nonserious Slam try, 4m = Serious ST 16+ HCP, 4♥ really min)
 3♠ 6♠, 17-19
 3NT* 5♠+3♥, min 11-13 HCP (NOT like after 1M-2m-3NT which shows 14-16 bal) *proposal*
 Note: 4♥= 6♥ to pl., 4♠=3♠ to play, 4NT=quant, -> 4♣/4♦=SI with ♥/♠ *proposal* !!!!
 4m 4♥, Splinter, 16+
 4♥ 5♠+5(4)♥, 10-12+, Really min.
 4♠ 7♠, long spades 10 HCP, short in ♥ (try to avoid this bid)
 4NT RKCBW

1♠-3♥* 6♥ Invit (11-12 HCP) NF. Any bid but pass is natural & Gameforcing

Bidding after 3rd hand openings by passed hand

p- (p)-1M	either 11+ (can be good 4), or intervention strength (then at least 5 good cards) Passed hand must be very cautious, especially with 3c-fit+bal. hands. Avoid jumps to 4M.
p- (p)-1M-(p)-2♣/♦*	Two way reverse Drury, 3/4 cds fit, 10+ HCP (-> Rebid of suit is weak)
p- (p)-1M-(p)- 1NT*	F1, same as by unpassed hand
p- (p)-1M-(p)- 2M	nat
p- (p)-1M-(p)- 2NT	4+ Fit, 10-11 HP with Single (-> 3♣*= which Single? -> 3M= Single ♣)
p- (p)-1M-(p)- 3m	4+ Fit, 8-10 HCP and 5m (no bergen with passed hands, jump shows fit+5m)
p- (p)-1M-(p)- 3M	4+ Fit 7-9 HCP, unbalanced (not 3-6 since Opener can be weak in 3rd seat)
p- (p)-1M-(X)-XX*	after a double of third hand opening XX is Drury
p- (p)-1♥- (1♠)-1NT	9-11 HCP with good stopper in other M
p- (p)-1M-(X)-2M	3c fit 8-10
p- (p)-1M-(X)-2M-1	3c fit with 4-7 (rebid 2M)
p- (p)- 1♥-(X)- 1♠*	<i>Transfer to 1NT (8-10 HCP with Stopper in S)</i>
p- (p)-1M-(X)-1NT*/2♣*	Transfer with 6c suit 7-9, or a 5c and a 3c-Fit 8-10 (rebid 2M after Trf)
p- (p)- 1♠-(X)-1NT*/2♦*	Transfer with 6c suit 7-9, or a 5c and a 3c-Fit 8-10 (rebid 2M after Trf)
p- (p)-1M-(2m)-2M	Fit 6-10 HCP, constructive !
p- (p)-1M-(suit)-2NT*	after an overcall of a third hand opening 2NT shows 4(3)card fit 10-11, invit+
p- (p)-1M-(1/2x)-2/3x	after overcall of 3rd hand op. a Q-bid shows 3card fit, invit+(constructive hand)
p- (p)-1M-(X, suit)-3M	preemptive bid, with little defensive values, nv: 3-7, vul 5-7, unbalanced
p- (p)-1M-(X, suit)-4M	Even with a 5card fit never bid 4M after a third hand opening! Use same bid as with 4cfit.
Pass-1♥-2♠*-3♣*/♦*	Jump Fit (8-10, 4c fit in M+ 5c m)

Continuation after intervention on our 1M-Opening

1♥-(1♠/2m) - 2/3/4♥	3+♥ 6-10 (if 4♥ then very flat) / 4♥ 3-6/5-7 (nv/vul) unbal (ruffing values)/5(4)♥ unbal. max 10 HCP
1♥-(1♠/2m) -2♠*/3m	4♥, 7-9 HCP, usually unbal hands with ruffing values
1♥-(1♠/2m) -2NT*	4(3)♥, invit+, 11+ (good 10+, when unbal) HCP
1♥-(2♠) -?	X= takeout, 2NT=LS, 3x=RS, 4m=Splinter, 4NT=RKCBW in ♥
1♥-(3♣/♦) ?	X=t.o. (should be with 4♣ or str. hand), 3♦/♠ = nat+GF, 3♥=♥-fit good raise to 2, (7)8-9(10) HCP
1♥-(3♠) ?	3NT=tp, 4♣/♦ = Q-bid 14+HCP, 4♠=tp, 4NT=RKCBW, 5♣/♦=Voidwood, 5m=tp, 5♥=Asking 2nd RC
	X=t.o. (could be with a long m GF+ ->Rebid m), 3NT=tp,
	4m=4♥-fit, Q-bid w. 14+HCP, 4♥= tp max 13, 4♠=Voidwood, 4NT= RKCBW ♥
	5m=tp, 5♥= Asking for 2nd round control in ♠ to play 6♥, 6m=to play
	5NT= Grand slam interest (Joséphine) bid 7♥ with 2 out of 3 Tophonnors, else bid 6♥
1♥-(4♣/♦)	X=takeout, 4♦=♥-fit 17+ does not promise Control, 4♥= to play, 4m= to play, 4NT= RKCBW ♥
	5♣/♦ = Q-bid, SI with ♥-fit, 5♥= Asking for 2nd RC, 6♣/♦ = Voidwood (interest in 7)
1♠-(3♥) X	Takeout GF, can be with a long minor which can not be directly bid
3♠	♠-fit, (7)8-9(10) NF
3NT	to play
4♣/♦	♠-fit Q-bid, Good opening values 14+
4♥	♠-fit, Voidwood
4♠	♠-fit, to play, 10-13 HCP
4NT	RKCBW ♠
5♣/♦/♥/♠/NT	To play /Voidwood/Ask for 2RC in ♥ / Joséphine (= bid 7 if you have 2 of the 3 TopH, else 6)

Continuation after X on 1M-Opening

a) After X on 1M we play 2M and 2M-1 as 3card-fit:

1♥/♠ -(X)- 2♥/♠	3♥/♠, 8-10 HCP (with 11-12: either XX first and then support or bid the suit underneath +raise to 3)
1♥/♠ -(X)- 2♦/♥*	3♥/♠, 4-7 HCP (pass on 2M)

b) After X on 1M we play 1♠/1NT and 2m as Transfer:

1♥-(X)-1♠*	Transfer to 1NT with 8-10 HCP and Stopper in ♠
1♥/♠ -(X)-1NT*	Transfer to 2♣ (either 6cdis to play, or 5c m + 3card fit in M, 8-10 -> rebid 2M)
1♥/♠ -(X)- 2♣*	Transfer to 2♦ (either 6cdis to play, or 5c m + 3card fit in M, 8-10 -> rebid 2M)
1♠-(X)- 2♦*	Transfer to 2♥ (either 6cdis to play, or 5c suit + 3card fit in M, 8-10 -> rebid 2M)

c) other bids after 1M-X

1♥/♠ -(X)- XX	10+ HCP, Misfit, penalty interest
1♥/♠ -(X)- 2NT	4♥/♠, invit+ (Truscott)
1♥/♠ -(X)- 3NT*	4♥/♠, preemptive bid with defensive vales (same as without intervention)
1♥/♠ -(X)-3m4♥+5m, jump fit, 8-10	
1♥/♠ -(X)-4m4♥+6m, 8-10	
1♥/♠ -(X)- ♥/♠	5♥-fit, preempt bid without defensive values (same as without intervention)
1♥/♠ -(X)- 5m	to play

Opening 1NT

The following sequences apply to any 1NT (11-13/14-16) and 1♣-1♦/♥*- 1NT (17-19)

1NT	2♣*	Garbage Stayman	can be weak and does not promise 4♥ or 4♠
	2♦/♥*	TRF ♥/♠	-> 2NT=4card fit+max, 3M=4-cardfit+min, 3x=4c.-Fit+5m max, ->4M=to play
	2♣*/2NT*	TRF ♣/♦	-> 3♦= 4♦, 3M= Single M, 3NT Single om, 4♣/♦= RKCBW, 4M = 5M p o c
	3♣	Puppet Stayman	-> 3NT=no M,3M=5M, 3♦=4M (-> 3♥/♠= 4♣/♥, 3NT=no 4M, 4♣/♦=4♠+4♥ SI/GF
	3♦*	5♥+5♠ invit+	-> 3♥/♠ = p o c,3NT=tp(->4♣/♦=Retrf),->4♥/♠=Fit to play,->4♣/♦*=max w. ♥/♠ new!
	3♥/♠	31(54) GF+	->3NT=to Play (->5m=5m SI), 4oM=to play, 4m=Fit (->4m+1=Redwood)
	3NT	to play	
	4♣/♦	Trf 6♥/♠	-> to play 4M or definite SI just wanting to ask RKCBW or bid Voidwood
	4♥/♠	To play	
	4NT	quant	
1NT	2♣		
2♦	2♥*	4+♥ + 4+♠, weak (0-3 HCP) opener passes or corrects to 2♣ (only with 3♠ and 2♥)	
	2♣*	Minorsuit Stayman	(asking for a 5m, or 4-4 in m, or showing a 5M, GF+) new!
		-2NT= (32)44	(-> 3♣/♦=Fit in m SI, -> 3M=5M, 3NT=tp,4♣/♦=RKCBW)
		-3♣/♦ = 5♣/♦	(-> 3NT= to play, ->3M=5M, 4♣/♦=RKCBW)
		-3♥/♠* = 5♣+4♦/5♦+4♣	(-> 3NT= to play, 4m=RKCBW in m, 4M=To play)
		-3NT = 33(34)	(-> 4m = RKCBW, 4M=to play, 4NT quant)
	2/3NT	inv/to play	
	3♣	6♣+4M (w. 5♣ bid 2♠)	-> 3NT= no fit (2 small), 4♣=Fit+min, 3x= Q-bid+Fit (Hx, xxx) max
	3♦	6♦+4M (w. 5♦ bid 2♠)	-> 3NT= no fit (2 small), 4♦=Fit+min, 3x= Q-bid+Fit (Hx, xxx), max
		Rebid of 4♣/♦ after 3NT is SI (->4NT=signoff, with fit take 4♣/♦ as RKCBW and answer)	
	3♥*/♠*	5♠+3♥ / 5♥+3♠	(Smolen convention).
	4♣/♦	Trf 6♥/♠	(Responder had 6-4 in M and first wanted to see whether there is a fit in the 4-4 M)
	4♥/♠*	Single,21(55) + SI	(->4NT= Sign off, 5/6m= to play, after 5m, 5m+1 is RKCBW in m, interest in 7).
1NT	2♣		
2♥	2♣*	No 4M, invit+	
	2/3NT/4NT*	invit/GF/quantitative SI <u>without</u> ♥-fit (for RKCBW in ♥-fit first show Fit+SI by bidding 3oM)	
	3♣/♦	nat, GF, either ST or doubt about 3NT, promises 4♥ or 4♠ (usually the unbid M)	
	3/4♥/4m	nat, inv/to play/Splinter	
	3♠*	4♥-fit, SI (Not 5-3 in M) !	
	4m	4♥, Q-bid, after this 4NT is RKCBW	
1NT	2♣		
2♣	?	analog as after 2♥ (see above, so 1NT-2♣-2♣-3♥=4♠ SI)	
1NTstr	2♣		Note: The following two bids we only use after a 1NT 14+. (After a Mini NT 3m =6m)
3♣	?		5M min, cont:3♦`Bid your 5M (then:3NT,4M=tp,3/4oM=M-Fit & SI, 4m= 5om , SI in om)
3M			5M max, continuation same as above
1NT	2♦*	Trf	
2♥	2♣*	NO 4♠	
	2NT*	5♥ + 4♠, invit	
	3♣/♦	5♥ + 4♣/♦, GF+	(->3♥ = fit in ♥, -> 3♠* = 4c-fit Fit in m, -> 3NT= no fit)
	3♥	6♥, inv	
	3♠/4♣/♦	Splinter, SI with 6♥	
	3NT	GF with 5♥ + 4♠ (without 4♠ bid 2♠ first)	
	4♥	6♥, mild slam try	
	4NT	5♥ + 4♠, quant (without 4♠ bid 2♠ first)	
1NT	2♦*	Trf	
2♥	3♣/♦	5♥ + 4+♣/♦, GF+	
3♦		Stopper in ♦ without Fit in M nor in m	
3♥		after 3♣: Fit in M (-> 3NT= nons. ST, 4M=tp,4x= Q-bid,4NT= RKCBW)	
		After 3♦: «Waiting bid»: usually no Fit+Stopperproblem ->3♠=♠-Stopper but no ♣-St.)	
3♠* (3oM)		Fit in m (-> 3NT= nonserious ST, 4m= RKCBW in m, 4x= cuebid)	
3NT		no fit, (->4 ♣/♦=continued SI+BW -> 4NT= no fit, other= answers to 4m=RKCBW)	
1NT	2♥		
2♣	3♥	5♠+4♥ invit	! Exception from rule that always opener should play) !
	4♥	6♠, Splinter SI	
	4♣/♦	6♠ Splinter SI	

1NT - 2♣* Trf 6♣, weak or GF
 2NT Hxx in ♣
 3♣ pass To play
 3♦* 6+♣+4♦
 3♥/♠/NT* Single ♥/♠/om, SI
 4♣ RKCBW in ♣
 4♦/4♥/♠ TRF ♥/♠ with 6+♣+5♥/♠/♦ GF (-> 4♥/♠, 4NT, 5m = to play)

1NT - 2NT* Trf 6♦
 3♣ Hxx in ♦
 3♦ pass to play
 3♥/♠/NT* 6♦ + Single in ♥/♠/om, SI
 4♦ RKCBW
 4♣/♥/♠ Trf to ♥/♠/om with 6♦ + 5M/5om

1NT 4♣/♦
 4♥/4♠ 4NT RKCBW
 4♠/5♣/♦/♥ exclusion RKCBW

Continuation after Intervention of our 1♣/1NT/2♣ and 2NT-openings

1NT - (X* penalty int/points) Any bid=Meckwell escapes:XX= pen int, 2m=4m+higher,3M=5M, pass=5m or 4-4 in M

1NT - (X* conventional) 2♣+: system on (Garbage Staym, Trf,...)
 pass= no direct bid (after that : X= takeout, 2NT=Lebensol, 3x=Rubensol)
 XX=points+penalty-interest (any further X is penalty, a pass is forcing for NT-Op)

1NT - (2♣/2♦=Landy) X=points,2♦=NF,2M=(13)(54),2NT/3♣=Trf ♣/♦ wk o str,3♦=5M(->3♥?->3♠/N=5♥/♠) 3M=both m

1NT - (2♣ conventional) X = Stayman, Rest = system on

1NT - (2♦ Transfer) X=pen. interest,2♥ = t.o. with other M, rest: same as after 1NT-(2♥)

1NT - (2♦ Multi) X=1 4M, 2M=nat+NF, 2NT/3♣=Trf ♣/♦ wk or str, 3♦/♥ = Trf w. 5+♥/♠ GF, 3♠*=both m GF

1NT - (2♥ = both M) X= Pen. Int.,2♠*= both m, 2NT/3♣=Trf ♣/♦ wk or str,3♦=5M, 3M=1255+GF, 3NT= to play

1NT - (2♥ nat) X Takeout with 4+♠ (can also be 5♠ or 6♠)

2♠* Takeout without 4♠

2NT* Lebensol→ Relay to 3♣ -> p/3♦ = To play,-> 3♥*=Overcall= No stopper.You? !!!

3♣/♦/♥* Transfer with 5+♦/♠/♣, invit+ (Rubensohl-Convention)

Op. executes Trf with min., with max he bids with fit 4M or 3NT w. Stopper

3♠* Rs-Trf to 3NTwith stopper, or SI with 6m (rebid 4om) or SI 5/4 in m (rebid Single)

3NT to play

4♣/♦/♥ Transfer ♦/oM/♣

4♠* 5+♣ and 5+♦ SI (-> 4NT/5m= To play)

4NT 5+♣ and 5+♦ GF (-> pass/5m= To play)

1NT/2♣/2NT - (3♣/♦) (nat) ? X=t.o GF, 3♦ =nat+GF, 3NT=tp,3M=5oM(!),4♣=5♥+5♠,4♦/♥/♠=Trf, 4NT=q !

1♣/1NT/2♣/2NT - (3♥) X 4+♠ (-> 3NT= to play, 3♠ = 3♠, other nat.)

3♠* takeout without 4♠, no Stopper (rebid of 4m shows 6cnds in the other m and SI)

3NT* to play

4♣ TRF ♦

4♦ TRF oM, 6♠

4♥ TRF ♣

4♠ 5♣+5♦ SI (after 5m, 5m+1 is RKCBW in m)

4NT 5♣+5♦ NF

1♣/1NT/2♣/2NT - (3♠) X takeout (can be SI with a long minor -> rebid m GF)

3NT to play with stopper

4♣ TRF ♦

4♦ TRF ♥,6♥

4♥ TRF ♣

4♠/NT 5♣+5♦ SI/GF (->4NT= to play,5/6 m to play, 5♥/♠= RCKBW ♣/♦ 5NT= pick a m)

1NT-(4♣ nat) X= t.o (->rebid 4NT=RKCBW), 4♦/♥=TRF ♥/♠ 4NT=Twosaiter SI, 5♣=Short, SI

1NT-(4♦ nat) X= t.o (->rebid 4NT=RKCBW), 4♥/♠=nat. 6cnds, 4NT=Twosaiter SI, 5♣=natural

1NT-(4♥) pass = no bid (could be waiting for X) X=t.o. 4+♠ or str. / 4♣=6♠, 4NT=both m or 2-saiter w. 1m

1NT- (4♠) pass = no bid/ X= optional, 4NT=Pick a m or twosaiter without that m, 5m= to play, 5♥ nat

1NT-(4NT 5♣+5♥) same as over 2NT

Rubensohl-Convention

Example of Rubensohl (Advantage: suit contracts are mostly played by NT-Opener = stopper protection)

1NT-(2H)-3C/D/H is Trf to D /Sp/C (the next playable suit) with 5c and invit+ strength

1NT-(2H)-3D* (Trf ♠) Opener can now bid
 3/4♠ =with min/max and fit
 3NT = with max and Stopper
 3H* = Overall=no fit and no stopper (after that 3♠ ist to play and 4D ReTrf)

1NT-(2H)-3C* (Trf ♦) Op. can bid 3♦ (min), 3NT (Stopper, max) or 3H*(no fit, no stopper, max)
 1NT-(2x)-3♠ 3 Spades is always Stopper ask with ½-1 Stopper (without a Stopper go thru Lebensol)

After x of STY (we only bid 2M if we also have also a stopper)

1NT (P) 2♣ (x)
 2♥/♠
 Pass
 2♦
 xx

normal STY response with stopper in suit shown by double
 No stopper (-> xx forces STY, 2M shows this M and a stopper and is F1)
 natural, 6cards
 I have 6 clubs (if x is conventional), or pena int (->2♦= bid a M, 2M=4+cds+F1)

After x of our transfer

1NT (P) 2♦TRF (x)
 Pass (P)

(pass= no fit, trf and xx=3c-fit, trf+1/2NT=4-cardfit min/max, 3m= 4c-fit+5m)

no fit

forces TRF (e.g. with weak hands)
 5♥ with 8+HCP and stopper, F1 (invit), (puts doubler on lead, stopper protection)
 system on as if opener would have excuted transfer

1NT (P) 2♦TRF (x)

xx

3c-Fit in ♥ (I want you to play, so that doubler has to lead)
 3-card-Fit in ♥ (I want to play. e.g I want a lead of doubled suit).
 4-card-Fit in ♥, max
 4-card-Fit in ♥, max (I want you to play, so that doubler has to lead)
 4-card-Fit in ♥, min (I want to play)

2♥

2NT*

3♦*

3♥

1NT - (2♥* Both M)

X =penalty, 2♠*=both m, 2NT*/3♣* =Trf to ♣/♦, 3♥/♠=Stopper

After doubled cue-bids

1NT -(p) -3♥ (SI) - (p)

4♣*(X) -pass

no 1st or 2nd round control in doubled suit. After that partner: xx = 1st round C.,
 new suit= Q-bid with 2nd round C., 4♥ = no control, 4NT= RKCBW
 1st round control,
 2nd round control in doubled suit, Q-bid in new suit

- XX

-new suit

Continuation after X of our strong 1NT or 2NT -Opening or intervention

1NT (-X penalty) - ? We play Meckwell-Escapes (see Weak NT)

(1♥)- 1NT - (x points) - ? We play Meckwell-Escapes (see Weak NT)

2NT (-X points) - ? We play Meckwell-Escapes (see Weak NT)
 We play Meckwell-Escapes (see Weak NT)

(2x wk)- 2NT- (x penalty)-? Same as after 2NT-(X): XX/3C/D/H = Transfer

Opening 1NT "Mini NT" 11-13 HLP

Distribution. Any balanced hand. Also 5M332, (24)(52), 22(54) & (332)6m possible. Never 5M+4m.

If only 11 HCP and no 5cd suit we require solid hands, i.e never with 4333-distribution, or 11 without an Ace, but good 4card suits.

We play exactly the same responses as after 1NT Strong, except that 1NT-2♣-3♣=6♣ instead of 5M min).

So we also play **Smolen** also after 1NT mini. And 1NTmini -2♣-2♥-2♠/xNT is like after 1NTstr. No 4♠/4♣

So after 1NT-wk or 1NT str. -4M is to play and 4♣/4♦ is TRF to ♥/♠

After 1NTwk and after 1NTstr- (X for penalty) we play Meckwell-escapes.

1NT	2♣*	Garbage Stayman	can be weak and does not promise 4♥ or 4♣
	2♦/♥*	TRF ♥/♠	-> 2NT=4card fit+max, 3M=4-cardfit+min, 3x=4c.-Fit+5m max, ->4M=to play
	2♠*/2NT*	TRF ♣/♦	-> 3♦= 4♦, 3M= Single M, 3NT Single om, 4♣/♦= RKCBW, 4M = 5M p o c
	3♣	Puppet Stayman	-> 3NT=no M,3M=5M, 3♦=4M (-> 3♥/♠= 4♣/♥, 3NT=no 4M, 4♣/♦=4♣+4♥ SI/GF
	3♦*	5♥+5♠ invit+	-> 3♥/♠ = p o c,3NT= to play,->4♥/♠=Fit to play,->4♣/♦*=max w. ♥/♠ new!
	3♥/♠	31(54) GF+	->3NT=to Play (->5m=5m SI), 4oM=to play, 4m=Fit (->4m+1=Redwood)
	3NT	to play	
	4♣/♦	Trf 6♥/♠	-> to play 4M or definite SI just wanting to ask RKCBW or bid Voidwood
	4♥/♠	To play	
	4NT	quant	

Continuation : see above under 1NT 14-16, Contested auction : same as after 1NT 14-16

Continuation after X of our 1NT -Opening**We play Meckwell Escapes**

We play these Escapes 1) after 1NTwk or 1NTstr., and after (1m)-1NT-(X pen).Basic idea:

- XX is for business (= Penalty interest, 11+)
- 2♣ shows 4♣+4 in a higher suit, 0- 10
- 2♦ shows+4♦+4in a higher suit, 0- 10
- 2♥/♠ shows 5+♥/♠ and is to play, 0- 10
- 2NT shows both m, 0- 10
- 3x shows 6 cards, preemptive style, 0-9
- Pass shows a 5m or 4-4 in M, 0-10. If Opener does not have an own 5 card suit he XX.
- a (43)33-hand is treatet as a 4-4 in M, a (33)(43) is treatet as 4-4 (-> 2♣) or as 1 m-onesuiter (->p)

Note: If partner opens 1NT and Opp. passes and you are really weak (<6 HCP) try to bid immediately bid.

E.g with 4333 or (443)2 bid 2♣ Stayman and pass any bid.This makes it much more difficult for Opponents to penalty double!

N (We) E S (We) W

1NTwk (-X str.)- XX*	Penalty interest, 11+ HCP. If opponent bids a suit: Any further Double by us is now Penalty. Other system on as over 1NT-(2x).
1NT (-X str.)- 2♣*	4♣+4 in a higher suit, 0 -10 If West passes the X then N should pass even with only 2♣ hoping to play undoubled. Any bid =5cds.
1NT (-X str.)- 2♣* (pass)	
Pass (X) - pass (pass)	
?	pass = 3+♣, XX=" bid your other 4cd suit", 2♦/2M = This is my own 5card suit.
1NT (-X str.)- 2♦	4♦+4 higher suit 0 -10, sames continuation analog as after 2♣
1NT (-X str.)- 2♥/♠	5♥/♠, 0- 10, 0-10 HCP
1NT (-X str.)- 2NT	5♣+5♦, 0-10
1NT (-X str.)- 3x	6 card suit, preemptive style, 0-10
1NT (-X str.)- pass* -(pass)5m or 4-4 in both M. 0-10 (*forcing)	
XX*	Bid your 5m or 2♥= with both M
2x	Own suit
1NT -(p)- ?	If 1NT is not doubled Responder should try to bid if he can even with very weak hands. This makes it easier to escape without a X.
1NT -(p)- pass- (X)	
PASS-(p)-?	We play same escapes like after 1NT-(X) except that XX is not pen. but shows a 5m or both M 4-4.
2x	Any bid shows a good 5c suit.

Opening 2♣

(all semiforcing hands, NT 20-21 HCP, or GF in a M)

2♣	2♦*	Relay (weak or strong)
	2♥	5+ cards, very weak. To play opposite NT20-21. Opener bids:2♣/3m=SF/3M=GF M
	2♠*	5+ cards, very weak. To play opposite NT20-21. Opener bids:3m/3♥=SF/4M=GF M
	2NT*/3♣*	Transfer to ♣/♦ with good 6+♣/♦ cards, 9+ HCP. Opener executes fit with (Hx, xxx) else bids his suit or 3NT.
	3♦*/♥*	Transfer to ♣/♦ with good 6+♥/♠ cards, 9+ HCP. Opener executes fit with (Hx, xxx) else bids his suit or 3NT
	3♠*	5♣+5♦ SI (-> 3NT)

2♣	2♦*	SF in M, 8-9 tricks, 14+ HCP, 6+ suit with max 1 Loser. Rebidding suit sets trumps, Rebid M=long+wk nat., 5+ cards, 4+ HCP, F1	
2♥/♠	2♣		
	2NT		4-8 HCP, GF no SI, or rarely 12+ SI
	3♣/♦		9+ HCP, 5+ cards GF+
	3♥/♠		9+ HCP, Fit+SI (-> 3NT= min 8 tricks, 4x=Q-bid,8-5-9 Tr.)
	3NT		9-11 HP, balanced (with 12-14 bal. bid 2NT first and rebid 4NT)
	4♣/♦		Splinter, Fit in the M, Slam interest opposite the SF-Hand
	4♥/♠		4-8 HP, Fit, no slam interest opposite a SF-Hand
2NT			20-21 HCP-> system on
3♣			SF in ♣, Unicolor, cont. : ->3M=5+M, 3NT=tp 3♦=5+cds or Waiting bid, 4♣= Fit+SI ->4♦=Redwood
3♦		SF in ♦, Unicolor ,cont: ->3M=5+M, 3NT=tp 3NT= to play, 4♦= Fit+SI, 4♣=nat+GF)	
3♥/♠		GF in ♥/♠ (Onesuit, 7 very good cards, 9.5 or more tricks). Any suit bid is Q-bid. 4NT=RKCBW.	
3NT*		5-5 in Majors. Continuation : 4♣=Pick your longer M, 4♦/♥=TRF ♥/♠, 4♠/NT=RKCBW ♥/♠	
4♥/♠		SF in ♥/♠ with exactly 8-tricks based on a good long suit but with few HCP. EG. AKQxxxx, Ax, xx, xx	

2♣	2♥*	NT 20-21	
Pass			
2♣			SF in ♠
3♣/3♦			SF in m
3♥			Max, good fit, gameinterest
3♠			GF in ♠ (= jump)
4M			To play

After Intervention

2♣	(X)	pass = weak, 0-5, no game interest opposite a SF-Hand
		XX = GF-Relay
		Other =system on
2♣	(2x)	pass = weak, 0-5, no game interest opposite a SF-Hand
		X = GF-Relay
		Other: = system on (2NT+ TRF with 6+ at least GF but not necessarily SI any more)
2♣	(2NT any)	pass= weak/X=GF-Relay/ 3x= Trf with good 6 cards suits GF,

Opening 2♦ (Multi: weak2 in M or NT 24+ HLP or GF in m, in 4th seat: only GF)

After 2NT*-response 4♣ ist weak BW with responses 0,1,1+Q,2,2+Q. Direct bid of 3m by unpassed Hand is GF asks the no. of cards in the suit (Answers up the line 0-1/2/3+). 3m from a passed hand is to play (usually 7c suit).

2♦* 2♥/♠ P/C (max 14 HP)
 2NT* GI-Relay F1, Asking strength and distribution. Red:15+ HCP, Green: 17+ HCP
 3♣/♦ unpassed Hand: nat+GF, passed Hand: nat+to play
 3♥/♠ pass or correct
 3NT to play
 4♣ Transfer me your suit (I want to play), also after intervention
 4♦ Bid your suit directly (I want you to play), also after intervention
 4♥/♠ to play, also after intervention

2♦* 2♥/♠* pass or correct
 2♠ 3♣/♦/♥ natural, to play, long own suit with misfit in partners suit-
 3♣/♦ GF in ♣/♦ (at least 7+cards and 10 tricks or more, eg. x, Ax, AKQxxxxx, xx)
 2/3NT 24-25 /26-27 HLP balanced. System on.

2♦* 2NT
 3♣/♦ min ♥/♠ (-> 4♣ Weak BW in ♥/♠, responses 0,1,1+Q,2,2+Q)
 3♥/♠ max ♠/♥ (-> 4♣ Weak BW in ♠/♥, responses 0,1,1+Q,2,2+Q)
 3NT, 4♣/♦ GF (after 3NT continuation as over 2NT). -> 4NT= RKCBW

2♦* 2NT
 3♣ 6♥, min
 3♦ nat+F1
 3♥ to play
 3♠ nat+F1
 3NT to play
 4♣ Fit in ♥, Weak BW with responses 0,1,1+Q,2,2+Q

2♦* 3♣/♦ 6+ cards GF
 3♦/♥ 0-1 cards in ♣/♦ (-> 4♣/♦ = weak BW -> 0,1,1+Q,2,2+Q, other: Q-bid)
 3♥/♠ 2 cards in ♣/♦ (-> 4♣/♦ = weak BW -> 0,1,1+Q,2,2+Q, other: Q-bid)
 3♠/3NT 3+ cards in ♣/♦ (-> 4♣/♦ = weak BW -> 0,1,1+Q,2,2+Q, other: Q-bid)

2♦* 2♥/♠
 3NT bal, 26-27 HLP (continuation as over 2NT but any bids promises 6+ HP, SI)
 Pass <6 HP, 4♣*= Puppet, 4♦/♥=Trf, 4♠*=Trf. 4NT, 4NT=5♠ + 4♥, 5♣/♠ Bic M/m
 4/5NT bal 28-29 HLP/ bal 30-31 HLP (cont. With SI, same bids as after 2NT).

Continuation after interference

2♦ (x) Pass « I have 6+♦ and can play 2♦x »
 xx own suit, Opener must bid 2♥ and pass any following bid.
 rest System on
 2♦ (2♥) x Pass or correct (-> pass = wk 2 H, ->2/3NT= 24-25/26-27 HLP, 3♣/♦ = nat+GF)
 2♠+ System on
 2♦ (2♠) x pass or correct (-> pass = wk2 P, ->2/3NT=24-25/26-27 HLP, 3♣/♦ = nat+GF)
 2NT+ System on
 2♦ (2NT) x penalty
 rest System on
 2♦ (3♣/♦) x penalty
 rest System on

Continuation after 2♦ in 4th Seat (this shows 24+ HLP bal. GF)

2♦-(p)- 2♥* Relay oblig. (any other bid is transfer showing 5-7 and HHxxxx in the transfer suit).

Opening 2♠ (Muiderberg) 5♠ +5er m, Green the m can only be 4 but then you have a single too.

Strength: 1.&2. Hand: nv: 4 – 8, vul: 6-9. In 3rd seat: no rules (also 5422 or 11). With extreme hands, eg, 5/6 also weaker.

In 4th suit the Opening shows a 6c suit with 10–12 HP (Mini-two). After that: 2NT shows GI. 4NT ist Wk BW in the Major. 4m (after 2NT) ist Weak BW in the minor. 2NT* is a GI-Relay. 3♦/♥ s GF /NF with unpassed/passed hands.

2♠	2NT*	GI-Relay asking for 2nd suit and strength (-> 3♣*/♦* = min w. ♣/♦, 3♥*/♠* = max w. ♣/♦)
	3♣	pass or correct
	3♦/♥	nat, 5+ cards, GF when unpassed, 6+ cards +to play when passed
	3♠	Barrage
	3NT	to play
	4♣/♦	pass or correct
	4♥	nat, to play
	4♠	nat, to play
	4NT*	Bid your minor
	5m	nat, to play
2♠	2NT*	
3♠	3♦*	Bidding om = GF, Fit in ♣ & SI, asking for Single (->3H/S= m / M-Single)
	3♥*	Bidding oM = GF, Fit in ♠ & SI, asking for Single (->3S/3NT= m / M-Single)
	3/4♠	To play
	3NT	To play
	4♣	♣-fit, wk BW
	4♥	To play
	4NT	♠-fit, wk BW
2♠	2NT*	
3♦	3♥*	Bid of other M = GF, Fit in M & SI, Single ask (->3S/3NT= m / M-Single)
	4♣*	Bid other m = GF, Fit in m & SI, Single ask (->4D/H = m/M-Single)
2♠	2NT*	
3♥*	3/4♠	To play
	3NT	To play
	4♣	♣-fit, Wk BW
	4♦*	Bid of other m = Slam int., Single ask (->4H/S = m/M-Single)
	4♥	nat, to play
	4NT	M-Fit, wk BW
2♠	2NT*	
3♠*	4♣	Bid of other m = SI, asking for Single (->4D/H = m / M-Single)
	4♦*	Fit in m, Weak Blackwood
	4♥	to play
2♠	3♦	6+ cds, GF
3♥/3♠/4♣		0-1/2/3 cds in ♦
4♦		4+ cds in ♦ (-> 4♥ = Redwood= wk BW with ♦-Fit)
2♠	3♥	6+ cds, GF
3♠/3NT		Single ♥ and ♣/♦ as second suit
4♣/♦		Fit in ♥ and ♣/♦ als second suit

After Intervention

2♥	(x)	xx	penalty interest (all further doubles are penalty)
		2NT*	Bid your m
		3m	to play (own suit)
		Other:	system on
2♥	(2♠)/(3♠+)	x	penalty
		Other:	system on

Opening 2♥ (Muiderberg)

2♥	2NT+	analog as after 2♠ - opening, see above	
2♥	2♠	nat, 5+ spades, F1	
	2NT	2 spade cards (-> 3♣ = p or c., -> 3♦* = GF, -> 3♥ = to play, 3♠ = invit w. 6c suit)	
	3♣/♦	Single or void, m is 2nd s. (-> pass = to play, -> 3♦* = GF, -> 3♥ = to play, 3♠ = to play)	
	3♥*/♠*	Spade fit, ♣/♦ is 2nd suit, min	
	4♣*/♦*	Spadefit fit, ♣/♦ is 2nd suit, max	
	2♥	3♠	Nat, 6+ cds, GF
	3NT		0-1 spades (0-1 Karte) (-> 4♣ = asking for 2nd suit: 4♦/♥ = ♣/♦)
	4♣/♦		Fit in spades with ♣/♦ as 2nd suit, min
	4♥/♠		Fit in spades with ♣/♦ as 2nd suit, max

Opening 2NT (22-23 HLP, with good 5 cards suit rather 21-22 HCP)

Remark: we play syson also after 2NT in bal. pos.(18-19) or (2x)-2NT by partner. So (2x)-2NT-3NT=5♣ + 4♥, GF !!!

2NT	3♣	Puppet Stayman (always bid with a 3M, or (13)(54) SI)	
	3♦/♥	TRF ♥/♠ (accept= no fit except when 2NT shows less then 20 HCP)	
	3♠*	TRF 3NT(->p= tp,->4m=6om SI ,4M= SI 5/5 with Single M, 4NT=quant, ->5x= 4441x Pick a Slam)	
	3NT*	5♣ + 4♥, GF, NF	
	4♣*	5♥ + 5♠, GF	
	4♦*/♥*	TRF ♥/♠	
	4♠*	5♣ + 5♦, GF (with SI go thru 3♠*)	
	4NT*	5♣ + 4♥, SI, F1(!)	
2NT	3♠*	Puppet (asks for a 5c or a 4c Major, does not promise a 4cd M)	
	3♦*	1 or 2 4-card M	
	3♥/♠	5♥/♠	
	3NT	no 5 or 4-card major. (->4m= 5om. SI in om. ->4NT=Sign off, other: fit+answer to RKCBW in om).	
2NT	3♣		
	3♦*	no 4♥, perhaps 4♠	
	3♠*	4♥ but not 4♠	
	3NT*	4♥ + 4♠ !	← watch out!
	4♣/♦	6(5)♦/♠ SI (= Slam interest in <u>other</u> m) . We invert the m!	← watch out!
	4♥/♠	5+♣+4♦/5+♦+4♠ SI (->4NT/5m/6m=tp,5♥/♠=Fit in ♣/♦ -> next step=RKCBW)	← watch out!
2NT	3♣		
	3♦*	no 4♥, perhaps 4♠	
	3♠	4♠ -> 3NT/4♠= to play, ->4x= Q-bid with ♠-fit, SI	
	3NT	no 4♠ -> 4m = SI w. om (->4NT= Sign off, other: fit+ answer to RKCBW in om) (after an positive answer to RKCBW- any bid but 5m is spiral scan)	
2NT	3♣		
	3♦*	3♠*	
	3NT	no 4♥ (I had 4♠) -> 4m=SI in om (->4NT=no fit, other fit+answer to RKCBW)	
2NT	3♣		
	3♦*	3NT* 4♥ + 4♠	
	4♣*/♦*	max with ♥/♠ (-> 4♦*/♥* = Trf to 4♥/♠)	← Alessandro ,watch out!
	4♥/♠	min with ♥/♠	← Alessandro ,watch out!
2NT	3♣		
	3♥	3♠*	SI with ♥-fit (after that: 3NT= min, 4m= Q-bid)
		3NT	to play
		4♣/♦*	SI with ♦/♠ (inverted) (-> 4NT=sign off, other: fit+answer to RKCBW)
		4♥	to play
		4NT	quant (to ask RKCBW first bid 3♠)
2NT	3♣		
	3♠	3/4/5NT to play/quant/Grand slaminterest Forcing to 6NT	
		4♣/♦*	SI with 6♦/♠ (other m, inverted) (-> 4NT=sign off, other: fit+answer to RKCBW)
		4♥*	SI-relay with ♠-Fit (-> 4♠= minimum, ->4NT+=Answer to 4♥=RKCBW in ♠)
		4♠	to play
2NT	3♣		
	3NT	no 4c M	
		p/4NTto play/qunt	
		4♣/♦	65)om, SI (inverted) (-> 4NT= Sign off , other : fit+answer to RKCBW)
		4♥/♠	5♣+4♦/5+♦+4♠ SI (->4NT= sign off, 5/6(o)m=tp (next step RKCBW), 5♥/♠=fit in ♣/♦ max -> next st=RKCBW)
		5♣/♦	To play
2NT	3♦*		
	3♥*	2♥ (Misfit)	
	3♠*	4♥, Q-bid, max	
	3NT*	3♥ (or 4♥ and min.) (→ 4♦* retrf !)	
	4♣/♦	4♥, Q-bid, max	

2NT	3♦*	
3♥*	3♣*	Trf to play 3NT (inverted with 3NT) ← Inverted!
	3NT*	5♥ + 4♣, GF ← Inverted!
	4♣/♦	5♥ + 5om, SI+, (->4NT= No fit, ->4M/5♣=Fit and answer to RKCBW in om)
	4♥	6♥, SI (can be passed with min, with non slam int. hands bid 4♦ Trf directly)
	4NT	Quant (if you just wanted to ask RKCBW bid 4♦ and then bid 4NT)
2NT	3♣*	Trf to 3NT
3NT	pass	to play
	4NT	Quant (-> pass = min, 6NT= max, 5NT=inbetween, 5suit= HHxxxx, « I need our help here to play 6NT)
	5NT	Grandslaminterest. Bid 6NT with min. With max show me the # of 4 Aces (6♣=1-3, 6♦=0-4, 6♥=2)
2NT	3♣*	Trf to 3NT
3NT	4♣/♦*	6♦/♣ (inverted !), SI <- inverted bid of m !
4NT		Misfit, proposal to play (-> 5♦/♣=to play, 5om= RKCBW in ♦/♣)
Other bids		♦/♣-Fit and answer to RKCBW (after that: 5♦/♣=To play, Other: Spiral scan)
2NT	3♣*	Trf to 3NT
3NT	4♥/♠	5♣+5♦, Single ♥/♠, SI+
4NT		Misfit, proposal to play (-> 5♦/♣=6♦/♣ to play, -> 5♥/♠ = RKCBW in ♦/♣, 5NT=RKCBW 4 Aces)
5♣/♦		♣/♦-Fit, min (-> next step=RKCBW)
5♥/♠		♣/♦-fit, max (-> next step RKCBW)
5NT		Pick a m
6♣/♦		To play
2NT	3♣*	
3NT	5x	Single or void in x, SI. Distribution: (4441) or even (5440). Pick a slam (-> 5NT=No fit ->6x= 5440 with 5x)
2NT	4NT*	5♥+4♠ SI+, F1 (Responder can be interested in Grand slam)
5♣/5♦		♥/♠-Fit, nonmin (-> next step RKCBW, Spiral scan follows)
5♥/♠		Fit in ♥/♠, min (-> next step RKCBW, Spiral scan follows)
5/6NT		No fit, min/max
6♥/♠		To play

Contested Auctions

2NT-(X Trf or 1-suiter)
2NT-(X Penalty)*
2NT-(3♣/♦ nat)
2NT-(3x Trf)
2NT-(3m both M)
2NT-(3♦ Multi)
2NT-(3♥)

We play the same defense as after strong NT. Below a Summary.

XX= penalty interest. Other: System on.
 XX/3x= TRF. Pass forces opener to bid a 5c-suit or XX (-> Baron). *also after (2x wk)-2NT-(X pen)
 pass=very wk, X=t.o., GF 3♦=nat+GF, 3NT=tp, 3M= 5oM(!), 4♣=5♥+5♠, 4♦/♥/♠=Trf, 4NT=q !
 same as after (3x+1) except that X is penalty oriented and the bid of 3x+1 is the takeout X.
 pass=very wk, X=GF-Relay, 3♦=nat, 3♥/♠= 5+♦/♣, 3♠=both m, 4m=SI w. 6om
 X=tekaout, 3M=5oM, 4♣/♦/♥/♠=TRF ♦/♥/♠/♣, 4NT= both m
 4+♠ (-> 3NT= to play, 3♠= 3♠, other nat.)
 3♠* takeout without 4♠, no Stopper (rebid of 4m shows 6cnds in the other m and SI)!!!
 3NT* to play
 4♣ TRF ♦
 4♦* TR ♠, 6♠
 4♥* TRF ♣
 4♠* both m, SI (->4NT= to play, 5/6 m to play, 5H/S= RCKBW in C/D, 5NT= pick a m)
 4NT* both minors, GF
 2NT-(3♠) X takeout (can be SI with a long minor -> rebid m GF)
 4♣ TRF ♦
 4♦* TR ♥, 6♥
 4♥* TRF ♣
 4♠* both m, SI (->4NT= to play, 5/6 m to play, 5H/S= RCKBW in C/D, 5NT= pick a m)
 4NT* both minors, GF
 2NT-(3NT long suit) X=points (or 6m str), 4♣=5♥+5♠, 4♦=TRF ♥, 4♥=TRF ♠, 4♠*=TRF ♣, 4NT=6m+5M str
 2NT-(3NT 2-suits) X=points. Other bids: all TRF 4♣/♦/♥/♠=4♣/♦/♥ 4NT=Twosaiter SI
 2NT-(4♣ nat) X= t.o (->rebid 4NT=RKCBW), 4♦/♥=TRF ♥/♠ 4NT=To play, 5♣=Short, SI
 2NT-(4♦ nat) X= t.o (->rebid 4NT=RKCBW), 4♥/♠=nat. 6cnds, 4NT=To play, 5♣=natural
 2NT-(4♥) pass = no bid (could be waiting for X)/ X=t.o. 4+♠ or str. / 4♣=6♣, 4NT=both m or 2-saiter w. 1m
 2NT-(4♠) pass = no bid/ X= optional, 4NT=Pick a m or twosaiter without that m, 5m= to play, 5♥ nat
 2NT-(4NT 5♣+5♥) same as over 2NT

Level 3 suit Preempts

PRE are aggressive at 3-level, with 6+-card suit if appropriate vulnerability

Continuation: 3x-3y is nat+F1, 3x-4x is preemptive (x= m) or nat to play (x= M, can be weak or str), 3x-4M/5m is nat. To play Slam auctions :

3♣	4♦	wk BW ♣	Responses are: 0, 1, 1+Q, 2, 2+Q (-> 4NT/5m sign off, other:asking bid, 5NT=7cnds ?)
3♦	4♣	wk BW ♦	Responses are: 0, 1, 1+Q, 2, 2+Q (-> 4NT/5m sign off, other:asking bid, 5NT=7cnds ?)
3♥/♠	4♣	wk BW ♥/♠	Responses are: 0, 1, 1+Q, 2, 2+Q (-> 4NT/5m sign off, other:asking bid, 5NT=7cnds ?)

After the response to wk BW:

- 4NT and 5m are to play.
- 5NT is interest in Grad slam and asks for length: Opener bids 7m w. 7+ cards in, with 6 cards he bids 6m.
- Any other bid is shows interest in Grand slam and asks how many losers you have in this suit (**Asking Bid**)
Answers : ->Step 1: 2+Losers, Step2: 2nd R. control, Step3 : First round control

In competition, wk RKCBW is OFF. All jumps are fitjumps

3♦ (3♠) 4♣ this kind of bid is fitted with values in named suit

Opening 3NT gambling

3NT opening is gambling, with solid 7+-card suit and no outside A/K.

3NT	4♣	P/C
	4♦	asks S/S
	4♥/♠	to play
	4NT	asks extra to play slam (an extra is an 8 th trump or any Q)
	5♣	P/C
3NT	4♦	
4♥/♠		S/S ♥/♠
4NT		no S/S
5♣/♦		S/S ♦/♣

Opening 4♣/♦ natural preemptive bid (mostly 8 cards or 7-4)

Pass	To play
4♣-4♦*	Fit in Clubs, S.I, opener bids his single or 4NT if none
4♥/4♠	nat. to play
4 NT	Bid 6m if you have A or K, bid your single if you have A&K
5♣/5♦	Natural! to play, To play this suit

Opening 4♥/♠ To play

	When Partner is passed: 4M is to play
	When Partner is unpassed:
	Preemptive stile, mostly 8cnds mediocre suit, denies defensive values
4♥- 4♠*	Bid your shortage (4NT if none)
4♠*-5♣*	Bid your shortage (5M if none or if shortage in ♣)
4M- 4NT*	Blackwood with responses are: 0, 1, 1+Q, 2, 2+Q
	An further bid which is not 5/7 M shows interest in Grand slam and asks how many loser you have in this suit (Asking Bid) ->Step 1: 2+L., S2: 2 nd R. control, S3 First round control
4♥-5♣/♦/♠	Asking bid
4♠-5♣/♦/♥	Asking bid
4M-5NT	Joséphine:Bid 7M with 2 of the 3 Tophonors, else 6M

Opening 4NT both m (6-5 or 6-6, or 7-6)

4NT- 5/6♣/♦	To play
4NT-5/6M	To play
4NT-5NT	Pick your longer m

Opening 5♣/♦ To play

5♣-5♦/5♦-5♥	Weak Blackwood, interest in Grand slam. Next bid is «Asking bid»
5♣- 5♥/♠	Asking Bid (how many losers do you have in ♥/♠/♦?), interest in Grand slam
	Answers: Step 1: at least 2 Losers, Step2: Single, Step 3: Void or Ace
5♦- 5♠/6♣	Asking Bid, interest in Grand slam

Slam Methods

4NT Romand key card Blackwood (RKCBW 1430)

5♣	1/4 keys
5♦	3/0 keys
5♥	2 keys w/o Q of trumps
5♠	2 keys with Q of trumps
5NT	even number of keys + void
6X	odd number of keys + void in X (for X below trump)
6trump	odd number of keys + void higher than trumps

After any disturbance of RCKBW, Redwood, Exclusion BW we play **D1P0-R1P0**.

After asking for keycards we play the **spiral scan convention**. This c. combines asking for the Q of trumps with showing additional kings (highest missing K first). When not asking for the Q, the next level asks for the next highest K.

(♠ fit in example below) :

4NT	5♣	0 or 3 out of 5 key cards
5♦		5♦ asks for the trump queen
	5♥	no ♠Q
	5♠	♠Q, but without the ♥K (highest king)
5NT		♠Q + ♥K, but not the ♦K
6♣		♠Q + ♥K and the ♦K
	...	
5♥		asks whether you have the highest ♥K
	5♠	no ♥K
	5NT	♥K but not the ♦K
	6♣	♥K and ♦K but not ♣K
5♠		To play
5NT		asks ♦K
	6♣	no ♦K
	6♦	♦K but not ♣K
6♣		asks ♣K
	...	

If there is a interference by X: pass denies. If there is a interference by a suit: pass denies, X promises the next K

Redwood convention (Minor suit blackwood)

4m asks for keycards (minorwood) for m only in a few special situations:

- 1m-4m, 1m-2m-4m (basically any jump to 4m by any side, where the Fit+GF could have been shown on a lower level)
- 2m-2♦/♥-3m-(3x)-4m (here opener has shown a very strong hand with a long minor)
- In 2/1 GF sequences where responder bids 2m/3m/4m without other bid.
- If the fit in m was already shown before the 4m bid and 4m is SI
- 1m-xNT-4m, 1NT--2♠/NT-3m-4m

If the fit in m is shown with the 4m bid the first time, then it shows only SI and is not RKCBW. Instead the next step (4♦ or 4♥) is RKCBW. Responses are 14/30. After the answer to minor-/redwood 4NT and 5/6m are signoffs. All other bids up are spiral scan.

Exclusion Blackwood (Voidwood)

We play exclusion Blackwood. If only 3 Aces are looked for (eg when trump suit is not clear) we play Responses: 0, 1,2,3.

If only 4 Aces are looked for (eg when trump suit is known) we play Responses : 14, 30,2,2+Q.

When there is interest for a grand slam the next biddings are spiral scan.

After quantitative bids

1NT-4NT- pass /6NT	min / max
1NT-4NT- 5x	= 5c suit, nonmin., interest in playing 6 if partner has HHx or Axxx or Kxxx in this suit
1NT-4NT- 6x	= 5 c suit, proposal to play if Partner has 3 cards in this suit

After weak and preemptive openings

After all weak and preemptive openings we play wk BW with Answers: 0, 1, 1+Q, 2, 2+Q. After that the next bid is grand slam interest and asking bid for the # of losers in this suit. 1.Step: 2+L, 2S: 1 L., 3S: no L.

Competitive Bidding

Our 1-level overcalls are aggressive and generally show a 5-card suit (or in M rarely 1 good 4 cards suit) Our 2-level overcalls are solid and show a good 6c suit or v. good 5card suit with 14+ HCP. Cue bids in opener's and responder's suit and any jump (except to game) are fitted and forcing. For major suit overcalls, 2NT and Q-bid by advancer are fitted (4+ cards) and invit+ /constructive. We play forcing non jump bids after any intervention

Our 1NT Overcalls

Our direct 1NT overcalls show 16-18 HCP. We play SYSON as after our 1NT opening In 4th suit (sandwich position) 1NT* shows a twosuit with the other 2 suits and the lower suit is longer. If responder bids, we tend to ignore opener. (1X)-1NT-(2Y) is treated like 1NT-(2Y). If responder x, we play the same escapes than after 1NT-(X_{pen}). Points in balancing position (->syson)

11-14 HCP	→	1NT direct
15-17 HCP	→	x + 1NT
18-19 HCP	→	2NT direct
20-22 HCP	→	x + 2NT
23+ HCP	→	x + Cuebid+2NT, GF

Balancing Position

(1Y) – pass –(pass)	1Z	9+ HCP, 4+ cards nat. (after that a cuebid shows 13+ HCP)
	X	13+ HCP
	1NT	11-14 HCP. (We continue as over 1 NT-Opening)
	Jumps to 2x	6 cards 11-15
	2Y	Michaels
	2 NT	18-19 balanced (continuation as after 2 NT-Opening)
	3Y	Stopper ask to play 3NT
	3Z	good 6 or 7 card suit 15-17 HCP (6.5-7.5 tricks)
(1m)-p-(1NT)-p-p-	X	5+m/4M →2♣=p o c,->2♦*=Bid y M, 2M= 6cds to play,2NT*=GI
(1m)-p-(1NT)-p-p-	2x Multilandy:	2♣=♥+♠,2♦*=♥or♠ (cont, as after Multi2),2M= 5M+4+m, 2NT=mm

Our direct intervention after opening of opponent

1♦	5+*	* 1♦ can be only 4cards when opening strength(eg Ax,Bxxx,KDxx, Axx)
1♥/♠	5+	natural (nonvulnerable 8+, vulnerable at least 11+ HCP)
1NT	16-18	continuation as after 1NT-Opening
2 over 1	11+	(usually with 6 c, or if 5 cards it should be 14+ HCP)
2♦/♥/♠(jump)	6+, weak, but decent 6 card suit	
3♦/♥/♠(jump)	Preempt	
(1NTstr)-X	5+m/4M	→2♣=p o c, →2♦*=Bid y M, 2M= 6cds, I want to play this M,2NT=GI
(1NTstr)-2x	Multilandy:2♣=♥+♠,2♦*=♥or♠	(cont, as after 2D-Multi) 2M= 5M+4+m, 2NT=mm
(1♣)-2♣		Natural intervention (good 6 cards 11+ HCP or good 5cards 14+ HCP)
(1m)-2♦		both M
(1M)-2M*		5oM+5m
(1x)-2NT*		5/5 in the lowest 2 unbid suits
(1m/1M)-3♣		natural preempt (even after 1♣-Opening)
(1♦/♥/♠)-3♦/♥/♠*		Asking for stopper to play 3NT, usually with a 7c m (eg K, Kx, xx, AKDJxxx)
(1♣)-1♦-(X*Trf♥)-?	1♥*= t.o. w. 5♠,1♠=4♠,XX= t.o. without 4♠, 1NT=8-11 ♥-Stopper, 2♥*=Fit in m, invit	
(1♣)-1♦-(1♥*Trf♠)-?	1♠*=takeout w. 5♥, X= takeout with 4♥, 1NT= 8-11 with ♠-Stopper, 2♠*=Fit in m, invit	
(1♣)-1♦-(1♠*=no M)-?	X= takeout with 4-4 in M, 1NT= 8-11 with Stopper in ♣	
(1♣)-1♥-(X*Trf♠)	1♠*=t.o. w. 5♦, XX=takeout, 1NT= nat 8-11 with ♠-Stopper, 2♠*=4cds-Fit in ♥, 7-9	
(1♣)-1♥-(1♠=no4♠)	X= takeout with 4♠, 1NT=8-11,	
(1x)-X	13+ at least 4/3 in M (Except. 4441 with 12+) or any strong hand	
		(after a 1M by opp X promises in 90% 4 cards in the other Major, or a strong hand)
1♥/♠		new suit without jump 0-7, sometimes 3cards only
1NT		8-10, does not promises a stopper
2m		if non jumped : 0-7 5 or even only 4 cards, if jumped : nat., 8-10
		Rebids:1NT=18-19,Cb=17+RF,2NT=20-22, new suit=NF, jump = nat and GF
2/3/4M(jump)		8 -10 HCP, 4 / 5 / 6 c. in M.*Except.: after (1♠)-X(-p)-2♥= 0-7,3♥=8-10 can be 4+cds only

Our twosuit bids after opponents opening

We play **Michaels** in all positions If only 5/5 then vul it shows 12-17 HCP, nv about 9-14 (With stronger hands we bid the suits one after the other). If we have 5/6 or 6/6 point range may drop, especially green. Both suits should be of decent quality especially vul. If we are strong 18+ we shall Q-bid after partners first response, or double opponent, or bid a 6 card suit.

(1x)-2NT*	5/5 in the 2 lowest suits	-> 3x =Q-bid=invit+ (3y= min, 3NT,4x=max Stopper/Q-bid)
(1m)-2♦*	55 in M (the the 2 highest suits)	->2NT* invit+ (3♣ min, 3♦ = max, 4♣/♦ = max 56xx /65xx)
(1M)-2M*	5oM + 5m	

(1♥)-2♥*(-p/X) - ?	2/3/4♠	= to play, 3♠ = barrage wk hand few defensive tricks, 4♠ = to play
	3/4♣	= pass or correct
	3♦	= nat+to play
	3♥*	= Q-bid = 7-9, 4card fit in M
	2NT*=GI, invit+ (->3♣/♦ =nat+min, 3♥/♠=max w. ♣/♦, 3NT/4♣/♦=Strong)	

Interventions in 4th Seat after pass from partner

(1Y) - pass - (1Z)	X	Take out
	1NT*	1NT in Sandwich-Pos. promises a 2-suiter with lower suit longer
	2Y	If Y can be 2 cards : natural, else : other 2 suits (same length), 11+ HCP
	2Z	If Z=M: Natural (to reveal psychic bidding by RHO)
	2NT	two suiter, xx55 (both minors, even if Y is a minor)

(1m) - pass - (1NT)	X	5+ any m and 4+M (->2♣*=p o c,->2♦ =bid y M, ->2M=nat 6c to play)
(1m) - pass - (1NT)	Multi-Landy	(2♣= both M, 2♦ = 5+ cards in a M, 2M=5+M/4+om, 2NT=both m)
(1M) - pass - (1NT)	X /2M	X= 4oM+5m/ 2M-overcall = Michaels, i.e 5+oM+5m, 2NT =both m
(1x) - pass- (2x)	2NT*	Unknown twosuit, 12+ HCP
(1m)-p-(1NT)-p-p-	X	5+m/4M ->2♣=p o c,->2♦*=Bid y M, 2M= 6c to play,2NT*=GI
(1m)-p-(1NT)-p-p-	2x	Multilandy: 2♣=♥+♠, 2♦*=♥or♠, 2M= 5M+4+m, 2NT=mm

Responses to Partners intervention after a bid of RHO

(1suit) - X - (XX)	pass*/any bid*	pass=TRF the next higher suit, any other bid is TRANSFER
(1suit) - X - (2suit)	2x	nat, To play
	X	responsive X(if Y=m then:X=both M,if Y=M then X= <u>no</u> 4c in oM)
	2NT*	Lebensol (for weak hands to play in level hands)
	3x	Rubensol
(1m) - 1♥ - (1♠)	X	takeout with unbid suit and tolerance for Partners suit 8+
(1m) - 1♥ - (1♠)	1NT	NAT with RHO Stopper. Tolerance for Partners suit.
(1m) - 1♥ - (1♠)	2m*	Overcall op. suit 12+, asking for strength (-> rebid = no opening)
(1m) - 1♥ - (p)	2om*	nat. and F1 if pass from RHO
(1m) - 1♥ - (1♠)	2om*	nat. but NF when bid by RHO
(1m) - 1♥ - (1♠)	2♥	Fit with 8-10 HCP (good raise with 3+ card)
(1m) - 1♥ - (1♠)	2♠*	4card fit 7-9 unbalanced, shorter in this opp. suit than in other
(1m) - 1♥ - (1♠)	2NT*	3 or 4card fit, 11+ (or good 10+), invit+
(1m) - 1♥ - (1♠)	3m*(jump)	4card fit 7-9 unbalanced
(1m) - 1♥ - (1♠)	3om*(jump)	4card fit and 5c in m, 8-10(jump fit)
(1m) - 1♥ - (1♠)	3♥	4c fit, weak (green 3-6, red 7-9), unbalanced
(1M) - 2m - p-	2oM	new suit is nat and F1 after pass by RHO b(but NF if RHO bids)
(1Y) - 1NT - (2Y) -	?	Continuation like after overcall on 1NT-Opening (LS, RS, TO)
(1m) - 1♥ - (p) - 1♠ - (p) -	2m*/2♠/2NT*	4c-fit in ♠, 2m=Fit+opening values, 2♠=Fit+no op., 2NT= Fit+ max hand

Biddings after Opp. Transfer on 1Club-openings (1♣= 2+ cds bal 12-14/18-19, or nat)

Doubling a transfer is takeout to the Major bid by the transfer. A Q-bid in the transfered M is a takeout with 4-4 in m.

(1♣)-p-(1♦* Trf to ♥) - ?	X= t.o with 4♠, 1NT=5+m+4♠, 1♥* = t.o. w. both m 4-4, any 2x=nat, 1♠=nat 5c.
(1♣)-p-(1♥* Trf to ♠) - ?	X= t.o with 4♥, 1NT=5+m+4♥, 1♠* = t.o. w. both m 4-4, any 2x=nat (also 1♣ and 2♠ !)
(1♣)-p-(1♠* Trf or 4♦) - ?	X= t.o with 4♥+4♠, 1NT=5m+4M, any 2x=nat (also 2♣)
(1♣)-p-(1♦* Trf to ♥) - X-(p/XX) - ?	2♠ = 4 cards, 1♠ = 3cards, 1♥* = max 2c in ♠, please bid your 4c m, 2m=5c to

Bidding after interference of opponent

See under the respective openings.

In competitive bidding we play negative X, support X, Responsive X, Lebensol and Rubensohl

- Negative and Responsive Double: upto 4♥
- Support Double (= Double by opener): upto 2♥ (X on higher levels promise a strong hand 18/19+)
1m (-p)-1M-(1/2x)-X = 3cards in partners M
1m(-p)-1M-(1NT)-X = 3cards in partners M
1m-(1♥)-X(4+♠)-(3♥)-X = 16+ HCP with our without 3cnds
- We play Lebensol (LBS) and Rubensol a.: - X of all wk2-Openings(2M weak, 2M-Muiderberg, 2D-Multi) but not both M
 - 1NT-Opening and (2x) by opp (but after 2C/D/H for both M different defense)
 - 1m by partner and (2Mwk) by opponent
 - 1H by partner and (2S wk) by opponent
 - partners X on (1M) and (2M) by other opponent

We play 2NT Lebensol to slow down after a F1-reverse bid by Opener on level 2 (e.g. 1C-1S-2D/H)
But after a GF Reverse (Openers suit 2y is higher than responders suit) then 2NT is GF.

Continuation after Intervention of our 1♣/1NT/2♣/2NT-openings (after 1♦ partly different)

1NT – (X* conventional)	2♣+: system on (Garbage Staym, Trf,...) pass= no direct bid (after that : X= takeout, 2NT-Lebensol, 3x=Rubensol) XX=points+penalty-interest (any further X is penalty, a pass is forcing for NT-Op)
1NT – (2♣/2♦=Landy)	X=points, 2♦=NF, 2M=(13)(54), 2NT/3♣=Trf ♣/♦wk o str, 3♦=5M(->3♥?->3♠/N=5♥/♠) 3M=both m
1NT – (2♣ conventional)	X = Stayman, Rest = system on
1NT – (2♦ Transfer)	X=pen. interest, 2♥ = t.o. with other M, rest: same as after 1NT-(2♥)
1NT – (2♦ Multi)	X=1 4M, 2M=nat+NF, 2NT/3♣=Trf ♣/♦ wk or str, 3♦/♥ = Trf w. 5+♥/♠ GF, 3♠*=both m GF
1NT – (2♥ = both M)	X= Pen. Int., 2♠*= both m, 2NT/3♣=Trf ♣/♦ wk or str, 3♦=5M, 3M=1255+GF, 3NT= to play
1NT – (2♥ nat)	X Takeout with 4+♠ (can also be 5♠ or 6♠) 2♠* Takeout without 4♠ !!! 2NT* Lebensol→ Relay to 3♣ -> p/3♦ = To play, -> 3♥*=Overcall= No stopper. You? 3♣/♦/♥* Transfer with 5+♦/♠/♣, invit+ (Rubensohl-Convention) Op. executes Trf with min., with max he bids with fit 4M or 3NT w. Stopper 3♠* Rs-Trf to 3NT with stopper, or SI with 6m (rebid 4om) or SI 5/4 in m (rebid Single) 3NT to play 4♣/♦ 5+♣/♦+5♠, GF (->4♥=Fit in m, -> 4♠=Fit, 4NT=Sign off) (Leaping Michael) 4♥* Transfer ♠, 6♠ (but 1NT-(2♠)-4♥ is not defined. Probably Q bid SI with both m). 4♠* 5+♣ and 5+♦ SI (-> 4NT/5m= To play) 4NT 5+♣ and 5+♦ GF (-> pass/5m= To play)
1♣/1NT/2♣/2NT – (3♣/♦) nat ?	X=t.o GF, 3♦ = nat+GF, 3NT=tp, 3M= 5oM(!), 4♣=5♥+5♠, 4♦/♥/♠=Trf, 4NT=q !
1♣/1NT/2♣/2NT – (3♥)	X 4+♠ (-> 3NT= to play, 3♠ = 3♠, other nat.) 3♠* takeout WITHOUT 4♠, no Stopper (rebid of 4m shows 6cnds in the <i>other</i> m and SI) 3NT* to play 4♣/♦/♥ TRF ♦/♠/♣ 4♠* both m, SI (->4NT= to play, 5/6 m to play, 5NT= pick a m) 4NT* both minors, GF
1♣/1NT/2♣/2NT — (3♠)	X takeout (can be SI with a long minor -> rebid m GF) 3NT to play with stopper 4♣/♦/♥ TRF ♦/♥/♣ 4♠/NT both m, SI/GF (->4NT= to play, 5/6 m to play, 5H/S= RCKBW ♣/♦ 5NT= pick a m)
1NT-(4♣ nat)	? X= t.o (->rebid 4NT=RKCBW), 4♦/♥/♠=TRF ♥/♠/♦, 4NT=Stopper tp, 5♣=Short, SI
1NT-(4♦ nat)	? X= t.o (->rebid 4NT=RKCBW), 4♥/♠=nat. 6cnds, 4NT=Stopper tp, 5♣=natural
1NT-(4♥)	pass = no bid (could be waiting for X)/ X=t.o. 4+♠ or str. / 4♠=6♠, 4NT=both m or 2-suiter w. 1m
1NT- (4♠)	pass = no bid/ X= optional, 4NT=2-suiter w. m, or twosuiter with 1 m, 5m= to play, 5♥ nat
1NT-(4NT 5♣+5♥)	same as over 2NT

Defense Vs 2-Suiter Overcalls

If both suits are known, the lower ranking cue bid shows the lower ranking of the two remaining suits, the higher ranking cue bid shows the higher ranking of the two remaining suits. If after 1NT 2x shows a two-suiter with 2nd suit unknown then 2NT is Lebensol and 3x is Rubensol. After 1M-(2M) see below.

X generally shows a penalty double in at least one of their suits. Our subsequent doubles are penalty.

1♥ -2NT*(mm)	x	Penalty for one of opponents suits
	3♣	(Q-bid lower suit) invit+ in lower remaining suit (♥) = Fit in ♥, invit
	3♦	(Q-bid higher suit) invit+ in higher remaining suit (♠) = 5+♠, 11+ HCP
	3♥	good raise to two
	3♠	6cards in ♠, 8-10 HCP
	4♥	4card Fit with 8-10 HCP, unbalanced

1♠ -2NT*(mm)	3♣	(Cb lower suit) invit+ in lower remaining suit (♥) = 5♥ and 11+ HCP
	3♦	(Cb higher suit) invit+ in higher remaining suit (♠) = Fit in ♠, 11+

After 1♥/♠ -(2♥*/♠*):

After 1NT -(2M*_{M+m}):

After 1NT- (2m*_{m+m}):

After 1NT- (2m*_{both M}):

After 1NT- (2♥*_{both M}):

-3♥/♠ = Barrage, -2NT= Fit+invit, 2♠/♥=Q-bid=Fit, 7-9, 3m= nat+F1

-2NT=L'sol, 3x=Rubensol

-2M = nat, 2NT= L'sol, 3x=Rubensol

X= points+penalty int., 2♦=to play, 2M=Stopper, 2NT/3♣=Trf ♣/♦, 3M=1255+GF

X= points+penalty int., 2♠/3♥= Stopper, 2NT/3♣=Trf ♣/♦, 3♠*=(12)55+GF

Defense vs strong 1NT (14+) Multilandy

After opponents 1NT we play Multi Landy in direct and balancing position.

(1NT) x	5+m + 4M	against Strong NT. Against wk NT double shows their max+2 HCP.
	2♣	♥ + ♠ usually 5-5 or 5-4, 4-4 in 2nd seat only with extra strength, hand can be weaker w. 5/6
	2♦	♥ or ♠ can be good 5 cards continuation like after 2D-Multiopening
	2♥/♠	5♥/♠ + 4+m continuation like after 2M-Muiderberg-opening
	2NT	5+♣ + 5+♦ continuation: 3m= to play, 3M=Stopper or nat+F1, 3NT=nat, 4m=nat (invit against wkNT)
	3x	natural against strong NT: rather preemptive style, against wk NT : invit to 4M

Bids against 1NT-Opening are pretty constructive and show good suits. The continuation is as follows:

(1NT str) X	(P)	2♣	P/C for minor
		2♦	asks for M (after 2M : -> 2NT= nat, 3♣=pass or correct, 3♦=GF, 3M=inv)
		2♥/♠	nat+NF
		2NT	relay, F1 (interested with m-fit or to play NT)
		3M	6c, Nat+GF
(1NT str)X	(P)	2NT	
(P)		3♣/♦	min with ♣/♦
		3♥/♠	max with ♥/♠
(1NT) 2♣*	(P)	P	play
		2♦	same length in both M, or inv w. ♥ or ♠ (->3M), inv bal(->2NT), or wk w. ♦ (3♦)
		2♥/♠	preference
		2NT*	GI-Relay
		3m	nat, 6cards, F1 (especially against wk NT)
		3♥/♠	4 cards, preemptive style against str. NT, inviting when wk NT
(1NT) 2♣*	(P)	2NT*	
(P)		3♣*	5-4 or 6-4 in M, min (-> 3♦= Bid your longer M)
		3♦*	5-5 or 6-5 in M min (-> 3M= to play)
		3♥/♠	5♥+4♠, 5♠+4♥ max, GF
		3NT	4♠+4♥ (4-4 cannot be min, so max), GF
		4♣	6♥+5♠ (max)
		4♦	6♠+5♥ (max)
		4M	6M+4oM (max)
(1NT) 2♦*	(P/x)	2/3/4X	same as after our 2♦ opening (but M can be 5 cds only)
(1NT) 2♥/♠	(P)	2NT	GI-Relay, F1 = Muiderberg (-> 3♣/♦ min with ♣/♦, 3♥/♠ max with ♥/♠)
		3♥/♠	non-inv
		3/4/5♣	P/C
		Other	natural

Defense vs Weak 1NT Opening (max 13 or less) Landy + Trf, X= Penalty int

Any bid against a weak NT promises good opening strength, especially in 2nd pos. or when vul (14+ HCP).

Against weak 1NT we play 2♣ **Landy** (=both M) and Transfers(2♦/♥/♠/NT) in all positions. 3x is preemptive with 7 or good 6 cards.

If they XX us for penalty we play Meckwell escapes.

If opponent passes our partners X any direct bid by us is like if partner had opened 1NT.

After (1NTwk)-X-(2x nat)-X is penalty, other:system on(2x nat, 2NT=Ls, 3x=Rs).After (1NTwk)-X-(2x Trf)-X/2x+1 is penalty/t.o.

(1NTwk)	2♣*	♥ + ♠	5-5 or 5-4. 4-4 needs extra strength, -> pass wk long 2♣, 2♦= Pick a M, 2NT=nat GI
	2♦/♥	Trf 5♥/♠	->2♥/♠= to play, ->3♥/♠= Fit 7-9 Fit, -> 2NT= Fit+ invit, -> 3x=nat+F1)
	2♠/NT	Trf 6♣/♦	->3♣/♦= to play, -> 2NT/3♣=Fit+invit, ->3x= nat+F1)
	3♣/3♦/♥/♠	7(6 good) cds	preemptive style
	3NT	to play	
	X	14+ HCP bal or any Strong 18+ HCP	
(1NTwk)	X	(xx pen.)	Meckwell escapes
		2♣	4♣+4higher
		2♦	4♦+higher.
		2♥/♠	5♥/♠
		2NT*	both m
		pass*	5m or both M 4-4 . Bid 2♣ or bid your 5card suit..
(1NTwk)	X	(pass NF)	We play system on as if partner had opened 1NT.
		Pass	interest in playing 1NTx. (any following X is penalty)
		Other:	system on (as if Partner had opened 1NT).
(1NTwk)	X	(pass F1 escape or XX)	We play system on as if partner had opened 1NT.
		Pass	interest in playing 1NTx or any contract X.
		Other :	system on (as if Partner had opened 1NT)
			If NT-Opener XX and his partner passes. Then Meckwell-escapes are on.
(1NTwk)	X	(XX to escape)	
		Pass	We have Majority of points. I can play 1NTxx. Any further X is penalty. A pass is forcing.
		Other:	syson like if partner had opened 1NT.
(1NTwk)	X	(2♣ _{STY})	X points ("our hand")
		(2♦/♥ _{TRF})	Other system on, like if we opened 1NTx :X= penalty int.,2♥/♠= takeout, other: system on.
(1NTwk)	X	(2♣/♦ nat NF)	pass Forcing, takeoutish (a further X is takeout)
		X	penalty interest (a further X is penalty)
		2M	to play
		2NT	Lebensol
(1NTwk)	X	(2♥)	pass not forcing
		X	penalty
		Other:	system on except that 2♠ is 5♠, nat NF (so 2NT=LS, 3x=RS...). Here 2NT followed by a Q-bid shows 4cards in the oM, GF
(1NTwk)	X	(2♠)	pass: not forcing
		X :	penalty
		Other :	system on (-2NT=L'sol, 3x=R'sol)
			Here 2NT followed by a Q-bid shows 4cards in the oM, GF

Defense Vs Strong 1♣ and Strong 1♦**Multilandy, 1NT= 5+m + 4+M**

1♣ (and 1♦) :	X	shows the doubled suit (5+♣) and intervention strength.
	1x	natural intervention
	1NT	a 2-suiter with lower suit longer (e.g. 5+m+4+M). (same like (1NT)-X)
	2x, 2NT	Multilandy
	3x/4x	natural preempt
	3NT	extreme unknown 2-suiter. Partner usually bids 4♣ p o c, except if short in ♣ -> then 4♦ p o c.

Defense Vs (1m) P (1NT)**Multilandy**

We play Multi Landy:

(1♣/♦) P	(1NT)	2♣	♥ + ♠
		2♦	6+♥/♠
		2♥/♠	5+♥/♠ + 4+m

Defense Vs Strong 2♣/♦ and strong 2NT**Suction**

We play the suction :

- 1) X and 2x is a Transfer to the next higher suit. It shows a 1-suiter in the next higher suit or a touching extreme twosuit in the overnext two suits : e.g. (2♣)- X= 5+♦ or 5+♥+5+♠, (2♣)-2♥= 5+♠ or both m). Partner usually executes the transfer. Any other suit bid means he can play in this suit if I have a twosuit with this suit.
- 2) 2NT shows a nontouching twosuit (♣ and ♥ or ♦ and ♠). Partner usually bids 3♣ p o c, except if short in ♣ -> then 3♦ p o c.
- 3) a jump to 3/4x is a natural preempt with good long suit. 3NT shows an extreme unknown 2-suiter.
- 4) After 2NT : X shows long ♣ or an extreme twosuit ♦ +♥, 3♣ long ♦ or both M, etc. 3NT= Bic nontouching suits, 4x= nat.

Defense vs 2♦ Multi**Natural interventions, after X ->LS & RS**

(2♦)	X	13-15(14-16)	bal at least 4(3)-3 in M, or any str. h.18+.(->2NT=LS,3x=RS,4♣/♦/♥/♠= TRF ♦♥♠♣, 4NT=mm)
	2M		natural
		-(p/2oM)-2NT*	= Gameinterest (->3♣/♦=5M min/max, ->3M/oM=6M min /max)
		- 3♣/♦	= 5+♣/♦ nat F1 (when unpassed). Any bid after Rebid M (= min) is GF.
		- 3M	= Fit mit 7-9 HP
	2NT	16-18 (17-19)	bal. We play 17-19 when vul in direct seat after a first or 2nd seat (2♦)-Opening (-> system on :3♣ Puppet, 3♦ /♥ TRF(execution is a mustt), 3♠=TRF NT, 3NT 5♠+4♥) (-> system on: 4♣= 5♥ + 5♠, GF, 4♦*/♥* = TRF ♥/♠, 4♠ = both m GF, 4NT= 5♠+4♥ SI)
	3♣/♦	6+♣/♦,	14+ HP
	3♥/♠	6+♥/♠,	17-19 HP
	3NT	bal+Stoppers	19-21 HP (->4♣=Wk Staym,->4♦/4♥=Trf, 4♠*=5+♠ + 5+♦, 4NT=quant., 5m=to play)
	4♣/♦	5+♣/♦ + 5+♥,	GF (with 5m+5♠, jump in next round)
	4♥/♠	to play	
	4NT	5+♠ + 5+♦	

(2♦)	x	(XX pen) pass/any bid	if XX is penalty oriented: Then pass and any bid is TRANSFER.2♠=TRF to 2NT=Pick a m
(2♦)	x	(XX)	if XX has a specific meaning (eg bid 2♥ and pass any bid) then 2NT=L'sol, 3x=Rubensol
(2♦)	x	(P/2M) X	Penalty interest with points. I usually have 4 cards in this M. If not I have 3 and am pen. Int.
		2NT	Lebensol
		3♣/♦/♥/♠	Rubensol (TRF ♦/♥/♠/NT)
		3NT	to play
		4♣/♦/♥/♠	TRF ♦/♥/♠/♣
		4NT	5+♠ + 5+♦
(2♦)	P	(2♥/♠) x	Takeout to ♥/♠ opening strength, (-> 2NT= LS, 3x=Rubensol)
(2♦)	P	(2♥/♠) P	
(P)	x		Takeout to ♥/♠ (other M should be 4 cards) opening strength (->2NT=LS, 3x=RS)
(2♦)	P	(2♥) P	
(P)	2♠*		4♠ + 5+ m, opening strength. (->2NT=bid your 5m,3m= 6m to play)
(2♦)	P	(2♥/♠) P	
(P)	2NT*		5+♠ + 5+♦ or (13)45, opening strength
(2♦)	x	(2♥/♠) x	I have 4cards in this M = «Stolen bid», penalty interest
(2♦)	x	(2♥/♠) P	
(P)	2NT*		19-21 (-> system on :3♣Puppet, 3♦ /♥ TRF(execution is a mustt), 3♠=TRF NT, 3NT 5♠+4♥):
(2♦)	P/x	(2♥/♠) P	
(P)	3♥/♠*		5+♠ + 5+♦ or (13)45 und 18+ HCP
(2♦)	P	(2♥) P	
(P)	4♣/♦		5+♣/♦ + 5+♠, GF

Defense vs 2M Weak two or Muiderberg 2NT= 16-18, X = 14+ t.o. (-> LS+RS)

(2♥)	-X	takeout, vul/nv 14-16/13-15, also after X in 4th seat (-> 2NT= LS, 3x=RS)
(2♥)	- 2NT	16-18/17-19 nv/vul (-> system on as after 2NT-Op.but TRF to oM must be executed), also in bal pos.
(2♥)	- 3m/M/oM	nat+GF/3M=stopper ask (usually minors) / nat (all bids also in bal pos.)
(2♥)	- 4♣/♦	5♣/♦ + 5+♠ (also in bal position)
(2♥)	- 2♠ - (p)-2NT*	Fit+GI+->3♣/♦=nat (11-16), 3♠=6cnds min, 3♥*= 14-17, 5+♠ max, 3NT=nat., 4x=Single+max
(2♥)	- 2♠ - (p)- 3♥/♠	3♥*= GF, asking for ½-stopper or advanced cuebid, 3♠ = 8-10, 3+cnds invit
(2♥)	- X - (3♥)	same as after bids as after ((3♥)-X

Defense vs 2♠ weak with both minors 2NT=17-19, X =14+ t.o. -> LS+RS

(careful some players play this 8-11, or even stronger in 3rd h., so in this case we need to be stronger when we bid)

(2♠)	x	14-16 takeout with 4/4 in both M(-> 2NT=L'sol, 3x=RS After 2♠-x-3m we play: x= takeout-Stayman, 3/4♥/♠=nat nf, 4♣/♦=fit in ♥/♠, str.)
	2NT	17-19 nat., bal. (-> system on as over 2NT (but execution of TRF to M is a must)
	3♣	14+ 5♥ +5♠, good hand (Landy)
	3♦*	♥ or ♠, 16+, 6cnds suit (Multi)
	3♥/♠	6+♥/♠, opening strength (12-15)
	3NT	20-22 bal. (-> system on), good stoppers (bid this mainly if LHO is passed)
	4♣/♦	5+♥/5+♠ & ♣/♦ S/S
	4♥/♠	6+♥/♠, To play
(2♠)	X - (XX pen)	? After a penalty XX we play all bids, also pass, as Transfer. Trf to 2NT, here pass= 4-4 in m.

Defense vs 2♦/♥ both M wk X= 14-16, 2NT 17-19, direct seat:2S/3x=TRF C/D+, in 4th s.:nat suit bids 2S=mm

(2♦)	2♥	takeout minororiented, 14+ (-> 2NT= Lebensol, 3m=nat+ invit NF, 3♥/♠=Stopper or Adv. Q-bid, 4m=RKCBW)
	Other	same as after (2♥) but X is 14-16 bal. (same continuation)
(2♥)	pass	Weak or no immediate bid
	X	to, nv/vul 13-15/14-16, (-p/2♠->2NT=LS, 3♣/♦=invit NF, 3♥/♠=Stopper, or 5♣/♦ GF+ (-> rebid 4♣/♦), or str h.
	2NT	bal, nv/vul 16-18/17-19 (-> 3♣/♦=tp, 3♥/♠= 5+♣/♦ GF, 3NT= to play, 4♣/♦= 6♣/♦ SI, 4♥/♠=5♣+5♦ Single ♥ SI)
	2♠*	in 2nd seat: Transfer 6+♣, 14+(-> 3M= Stopper, 4m=RKCBW, 4M= Fit, Q-bid). In bal pos.:minororiented Takeout
	3♠*	In 2nd seat: Transfer 6+♦, 14+ (-> 3M= Stopper, 4m=RKCBW, 4M= Fit, Q-bid). In bal pos.: nat 6♣
	3♣/♥*	In 2nd seat: Transfer 6♥/♠, 14+. In 4th seat: natural
	3♠*	In 2nd seat: 5♣+5♦ GF+ (-> 3NT/4m=tp, 4♥/♠=Q-bid, 4NT=Pick a minor). In bal pos.: natural
	3NT	to play, based on a long m, stopper in both M
	4♣/♦	SF in ♣/♦ (-> 4NT to play, 4x= Q-bid with fit)
	4♥/♠	7(6) good ♥/♠, to play
	4NT	5+/5+ in m, to play 5 in m

(2♥)	X (p)	2♠*	Bid your longer minor, can be 0 points (-> 2NT=20-22 bal, ->3m= to play)
(2♥)	X (2♠)	X	points (10+), penalty interested
(2♥)	X (3/4M)	X	points (10+), 4m = nat 6+cnds, nf, 4♥/♠ = 6+♣/♦ SI, 4NT= 5+/5+ in m
(2♥)	X (p/2♠)	2NT*	Lebensol
		3♣/♦	natural, constructive but NF about 8+-10
		3♥/♠	5♣/♦, GF+ (->4♣/♦= fit -> next suit is Redwood, RKCBW., 4M=18+, fit, Q-bid)
		3NT	To play
(2♥)	X (XXpen)	?	If XX is penalty interested:all bids,also pass, are TRF to the next suit.TRf to 2NT shows 4-4 in m.
(2♥)	2♠ (p)	2NT	nat., F1
		3♣/♦	natural, F1
		3♥	GF without heartstopper
(2♥)	p (p)	?	Same biddings as in direct seat
(2♥)	p (2♠)	X	= 17-19 bal or strong hand (-> 2NT=L'sol, 3m=nat+invit, 3♥/♠= GF with 5+♣/♦)
(2♥)	p (2♠)	2NT	takeout with both m (at least 5-4) (->3m=to play, 3♥/♠= GF with 5+♣/♦)
(2♥)	p (2♠)	3NT	to play with long m and Stoppers in M

Defense Vs 2NT for ♣ + ♦ weak

3♣/♦=Multilandy, 3M=nat, 4♣=both M, 4♦/♥=TRF

x + x is penalty, P + x is takeout

(2NT \clubsuit +♦)	x	Bal with Stoppers nv/vul 16-18/17-19 HCP (-> system on like after 2NT) or any Strong hand
	3♣	takeout, in direct seat: nv/vul 14-16/15-17 with 4♥+4♠, in bal pos. Opening strength
	3♦	6M good hand 17-19 HCP
	3♥/♠	6+♥/♠, competitive
	3NT	nv/vul 19-21/20-22 (->4♣ = wk Stayman, 4♦/♥=TRF ♥/♠,
	4♣	5+♥ + 5+♠
	4♦/♥	TRF 7♥/♠

Defense vs preempts on level 3 and higher

If partner is unpassed, a suit bid shows a good op. and 3NT especially vul is rather 17-19 than 15-17. Especially after nv level 3 preempts in 3rd seat 3NT is rather 15-17. A pass after 3rd seat preempt does not mean no points but it means no bid, so in balancing position we should think to reopen with 10-12 HCP (X), bid a 5card suit or bid 3NT*= showing both m. After our 3NT-bid our bids on level 4 correspond to bids on level 2 after the 1NT-Opening (Staym, Trf 4S=1 or 2 m)

- (3♣) X takeout, in direct seat (Partner is unpassed) it shows 16+, usually 4-3 in M or any strong hand
In balancing position (3♣)-p-(p) it can be done with good 13+ HCP but with only 13-15 should be 4-4 in M
- 3M nat+NF
3NT nat to play
4♣ = Bid your 4M (I have both M)
4♦/♥/♠ = Transfer ♥/♠/om
4NT = Strong Twosaiter
- We play these answers also after a X in balancing position.
After (3♣)-X-(4♣) we keep the Transfers and X replaces the 4♣ bid
- 3♦ nat., good opening
3M Nat. (good opening, 13-17, 5+ cards)
3NT 15-19 (in second seat and red rather 16-18/17-19, after preempt in 3rd seat green 15-17)
- 4♣* = Weak Stayman
4♦/♥ = Transfer
4♠* = TRF to om (but (3M)-3NT-4♠* = both m)
4NT = quantitative, slam interest, asking for min or for max, can be passed !
(X) XX = I have 5+♦ and want to play 4♦
Other = system on
- 4♣* both M
4♦/♥/♠ Trf ♥/♠/om
4NT Very Strong twosaiter
5♣ Very Strong 3-saiter
5♦ To play
5M Nat+SI, asking for 2nd round control in opponents suit to play 6M
5NT Pick a slam
- (3♦) X takeout, in direct seat (Partner is unpassed) it shows 16+ usually 4-3 in M or any strong hand
In balancing position (3♦)-p-(p) it can be done with good 13+ HCP but with only 13-15 should be 4-4 in M
- 3M nat+NF
3NT nat to play
4♣ = Bid your 4M (I have both M)
4♦/♥/♠ = Transfer ♥/♠/om
4NT = Strong Twosaiter
- We play these answers also after a X in balancing position.
After (3♦)-X-(4♦): X I have 4-4 in M (= Bid your 4M) or a str. hand. 4M/4♣=to play, 4NT=2-saiter
- 4♣ both M
4♦/♥/♠ Trf ♥/♠/om
Other same as after 3clubs
- (3♥) X takeout (->3♣= nat+NF, 3NT=tp, 4♣/♦/♥=TRF ♦/oM/♠, 4♠/NT= 5♣+5♦ SI/GF)
3♣ natural NF
3NT natural, 15-17 or 16-18 or 17-19 depending on whether partner or opp. unpassed and vul.
4♣/♦ 5♣/♦+5oM (-> 4♥= RKCBW in m-fit, 4NT = RKCBW in M-Fit)
4♥* 31(54), strong (->4NT = bid yor 5m)
4NT Both minors GF
4♣ to play
- (3♠) 4m 5m+5oM (-> 4♠= RKCBW in m-fit SI, 4NT = RKCBW in M-Fit)
4♠* Both minors SI
4NT Both minors GF, or very strong twosaiter with the other M (5x= p o c)

Doubles and Redoubles

Support doubles (till 2♥) 1m-(p)-1M-(1/2Y)- X shows 3cards in Responders M if opp. bid is under 2♣
No support double if opp. opened and we overcalled
Double of overcaller shows a good opening if 2♠+

Snapdragon x: (1♣) 1♥ (1♠) x 4th suit and tolerance for partner's suit

Rosenkranz xx: (1X) 1Y (x) xx Ax or Kx in partner's suit

Stolen Bid Double: (1X) 1Y (2Y) x "I would have bid 2Y"

Double of SPL: We x:

Non-vulnerable → defense oriented

Vulnerable → lead-directing

our SPL bids get x:

P is mandatory without first round control in direct seat

xx is mandatory in direct seat and balancing seat

Double of Cue bid in our /my Suit

P → lead-directing

x → anti lead-directing

(1♣) 1♥ (1♠) 2♥

(3♥) P lead a ♥

x do not lead a ♥

X of Cue bid in your Suit: shows fit and suggests the lead

After penalty-oriented xx on partners takeout X

On 1-level, P over xx shows a hand that doesn't know where to go:

(1X) x (xx) pass/any bid **Transfer (!). TRF to 1NT shows 4-4 in m**

On higher levels, P is to play the redoubled contract:

(2♥) x (xx) pass/any bid **Transfer, also pass. TRF to 2NT shows 4-4 in m.**

(3X) x (xx) P to play

After penalty-oriented X of our 1/2NT-opening or our 1/2NT-Intervention

1NT (-X penalty) - ? We play Meckwell-Escapes (see Weak NT)

(1♥)- 1NT - (x points) - ? We play Meckwell-Escapes (see Weak NT)

2NT (-X points) - ? We play: XX/3♣/♦/♥=**Transfer**. Pass forces opener to bid a 5cnds suit, or XX (-> Baron follows)

(2x wk)- 2NT- (x penalty)-? We play: XX/3♣/♦/♥=**Transfer**. Pass forces opener to bid a 5cnds suit, or XX (-> Baron follows).

We double 3NT

If dummy bid a suit: lead dummies first suit

If I bid a suit: do not lead my suit

If dummy did not bid a suit and we did not bid a suit: lead your weakest major

We get doubled after 1NT-3NT

1NT (P) 3NT (x♠ lead)

P no spade stopper (xx by responder shows half a stopper)

xx spade stopper

After opponents make a transfer bid

If the situation is possibly competitive:

Direct double shows shortness in the suit promised by the opponents transfer bid and can be about 4 HCP weaker as a takeout double against the corresponding natural bid would be. Double the transfer and 2nd double after the transfer is done

still shows shortness but now significant extras. Pass and double after the transfer is completed shows a penalty oriented hand (maybe a strong notrump). Direct bid of the suite promised by the transfer is a strong distributional hand (normally any 2 Suiter 5+/5+)

If the situation is not competitive (i.e. 2NT - p - 3♥) a double is only lead directing.

After opponents double our conventional bid to show strength

(1NT) - 2♣ - (X) : wants to penalize at least 1 major

(1NT) - 2♦ - (X) : shows "points"

Pass is a proposal to play that.

XX shows an own suit - pd is expected to relay (poc)

All other bids keep their meaning (system on)

Leads and Signals

Opening Leads

We lead attitude against NT and 3rd/5th against suit contracts – also in partners suit. From 6+c suits, we lead 3rd. When in partners suit the amount of cards is known, a small lead promises a top Honor, where as high card denies. Subsequent leads are 3rd/5th (always current length) or attitude (low=pos) if you judge that this info is more important. Highest from sequences and inner sequences.

From AK in suit contracts we lead the ace when we want partner to give attitude and King when we want count.

Alternatively: If we lead the K from AK it can mean that we want to ruff (either AK sec or a single in another suit)

In Notrump contracts the lead of the ace requires count and the lead of the King wants partner to throw an honor. Every small card is count.

Signals

We play up side down count and attitude (**UDCA**) throughout.

On Ace/King: Primary signal when we lead to a trick is attitude/count. In NT : Lead of K wants Partner to unblock, a small card shows inverted count.

Whenever declarer leads to the trick, the primary signal is count. We try to give count whenever necessary.

On the opening lead of the As with the queen in dummy, we always signal count.

With a single in dummy or when known in declarers hand, the primary signal is suit preference (Lavinthal) in suit contract and small=positive in NT-contracts. But in certain situations, we may judge that count is more important. Against slams, we only give inverted count. In no trumps we play smith echo.

When by the bidding the number of cards in declarers hand is known (e.g after 1NT-2D-2H-3NT) or if it is obvious that count can only help declarer but is not important to partner we both fake the count, i.e we do not give UDCA-count but normal count.

Abbreviations and Acronyms

bal	balanced	quant	quantitative
const	constructive	retrf	retransfer
ctrl	control	S/S	short suit
F1	round-forcing	SI	slam interest
AF	autoforcing	SPL	Splinter
GI	game-interest	STY	Stayman
GF	game-forcing	ST	slam try
H	honor card	STR	strong
HCP	high card points	SYSOFF	system OFF
inv	invitational	SYSON	system ON
inv+	invitational or better	T/O	take-out
m	minor	trf	transfer
M	Major	UDCA	Upside down count and attitude
max	maximum	unbal	unbalanced
min	minimum	UPH	unpassed hand
nat	natural	vul	vulnerable
NF	non-forcing		
non-inv	non-invitational		
nv	non-vulnerable		
om	other minor		
oM	other major		
P/C	pass or correct		
pen	penalty		
PH	passed hand		
PRE	preemptive		
RKCBW	Roman key-card Blackwood		